

Dirk Fahland

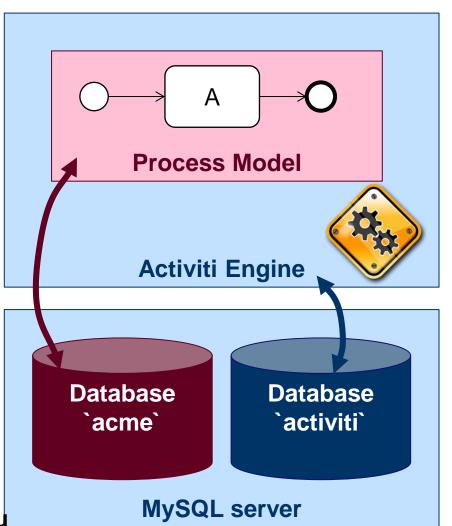
2IO71 DBL Information Systems

Tutorial Activiti and SQL





Architecture of the System



engine-related information, e.g.

- users,
- roles,
- active process instances,
- ...

maintained by Activiti

• suppliers,

process-related

information, e.g.

customers,

• items,

orders,

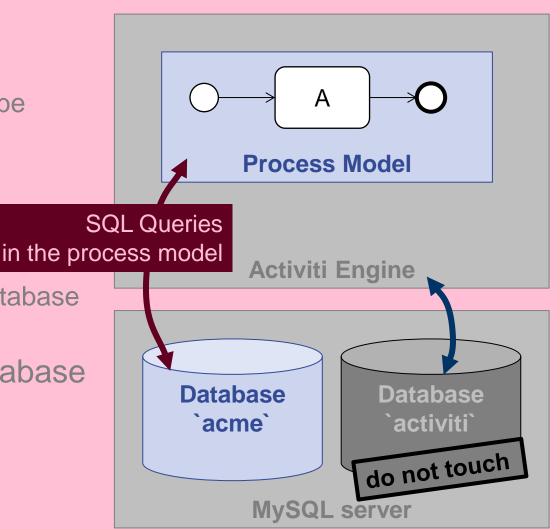
• ...

maintained by you

In this Tutorial

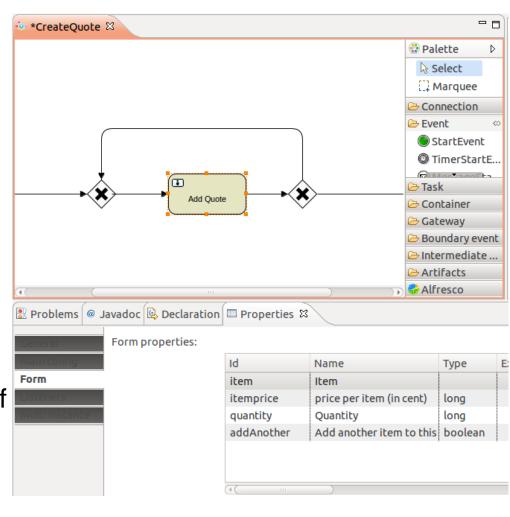
First Example

- Writing to the DB
 - where SQL queries can be annotated
 - what can be used
- Reading from the DB
 - populating forms with database contents
- Triggers based on Database contents
- Interactions between processes



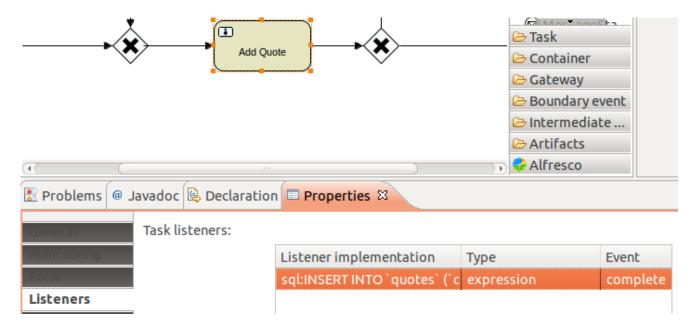
First Example – Form Properties

- Open Eclipse
- Open project example_bpmn_model1
- Open diagram src/main/resources/ diagrams/CreateQuote.bpmn
- select task Add Quote
- open the **Properties** view (see Tutorial 01 Activiti Basics)
- select Form
- the properties show a number of form properties
- Activiti renders these properties as form fields when the task is created (to be executed by a user)



First Example – Execution Listeners

- open Listeners in the Properties view
- there is a listener on event complete
- the listener is of Type expression
- the Implementation is an expression, preceded by the keyword sq1:
- the entire query following after sql: gets executed when the task gets completed
 - (= when the user clicks the "Complete" button of this task in the UI)



First Example – SQL Expression in Listener

entire query of Add Quote

```
INSERT INTO `quotes` (`customer`, `item`, `itemprice`,
`quantity`, `totalprice`,`handledBy`) VALUES
('${customer}','${item}',${itemprice/100},${quantity},
   ${itemprice/100 * quantity},
   ${execution.processInstanceId}
);
```

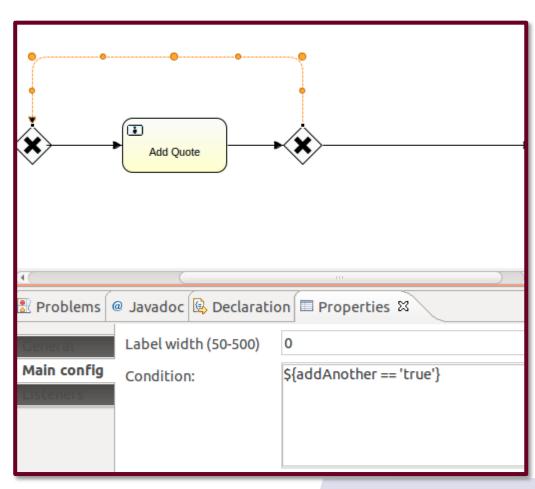
- what it does
 - inserts a new row into table `quotes`
 - where values for columns (`customer`, `item`, `itemprice`, `quantity`, `totalprice`, `handledBy`) are specified
 - the values in the query are set from variables, e.g., \${customer}, or calculated from expressions, e.g., \${itemprice/100 * quantity}
 - values of variables have been set by the user (see Form Properties of this task)

First Example – Expressions on Gateways

- variables can also be evaluated on arcs
- in CreateQuote.bpmn, select the arc between the two XOR-gateways
- open Main config
- the arc expression

```
${addAnother == 'true'}
```

defines that this arc is only taken when the variable addAnother has been set to true

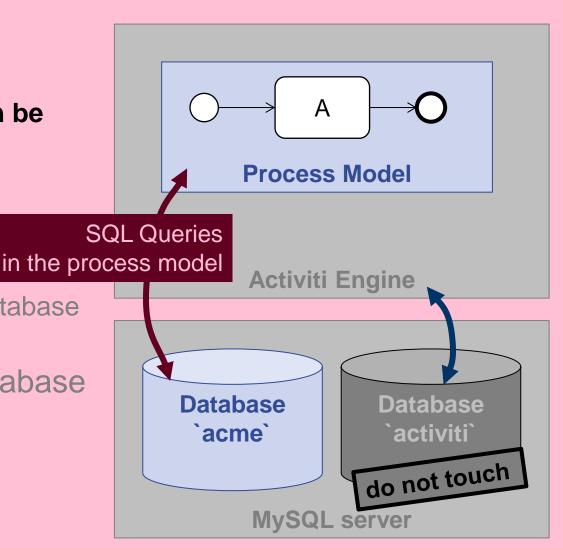


First Example – Try Yourself

- Log into Activiti and start the process Add Quote
- Fill in the Customer field in the start form of the Add Quote process
- Go to the Tasks tab in Activiti
- There will be an Add Quote task assigned to you
- Fill in Items, Price, and Quantity and choose whether another item shall be added.
- Repeat until you are done (Add another item to this quote is unchecked)
- Log into MySQL and execute SELECT * FROM `quotes`;
- The items that you've entered will show up in the query result

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Where can SQL queries can annotated

- INSERT, UPDATE, DELETE queries can be annotated
 - as an Expression of a task listeners of any task, preferably a listener of type complete see also http://www.activiti.org/userguide/#taskListeners
- SELECT, INSERT, UPDATE, DELETE queries can be annotated
 - in a service task that has type Expression
 - the result of the query can be stored in a variable
- ... anywhere, where Activiti allows an expression <u>http://www.activiti.org/userguide/#apiExpressions</u>
- an SQL expression must be preceded by the keyword sql:

What can be used inside SQL queries

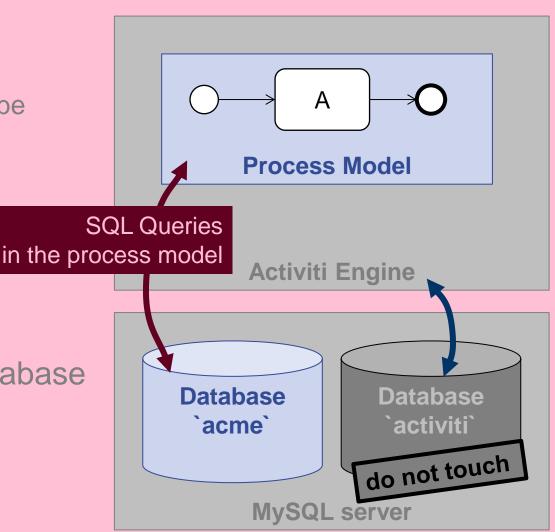
- each SQL query in an Activiti expression has to be a valid SQL query
- values in an SQL query can be
 - constants
 - Activiti expressions using \${...}, i.e., no nesting of SQL queries
- examples:

```
    UPDATE `quotes` SET `state`='checking',
    `handledBy`=${execution.processInstanceId}
    WHERE `state`='added';
```

- UPDATE `quotes` SET `state`='\${quoteOK}',
 `itemprice`=\${itemPrice},`quantity`=\${quantity}
 WHERE `id`=\${quoteID};
- INSERT INTO `quotes` (`customer`, `item`, `itemprice`,
 `quantity`, `totalprice`,`handledBy`)
 VALUES ('\${customer}', '\${item}', \${itemprice/100},\${quantity},
 \${itemprice/100 * quantity}, \${execution.processInstanceId});

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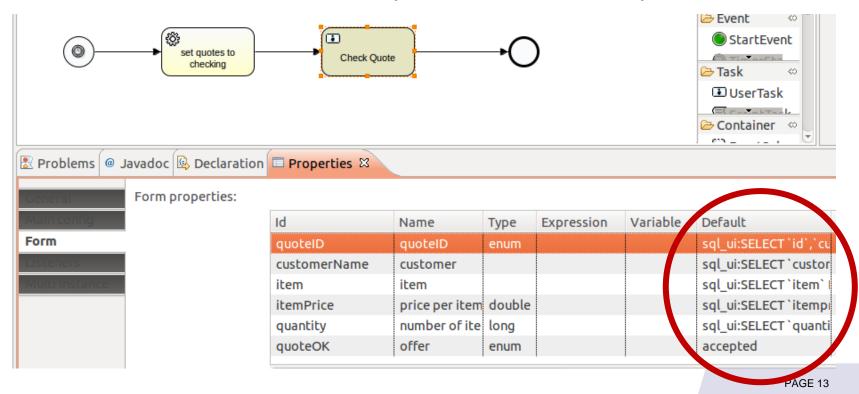


Reading from the DB

- SELECT queries can be annotated
 - in a Service Task of type Expression
 - → the result of the query can be stored in a variable
 - in **Default** expressions of a **Form** of a **User Task**, as follows...

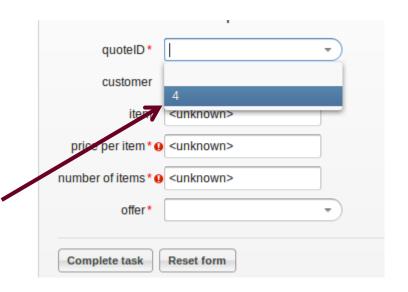
Populating Forms with DB Contents (1)

- Open Eclipse
- Open project example_bpmn_model1
- Open diagram src/main/resources/diagrams/CheckQuote.bpmn
- select task Check Quote and open Properties > Form
- the **Default** column contains expressions with SQL queries



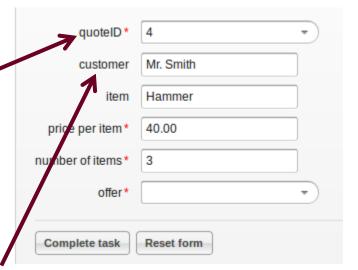
Populating Forms with DB Contents (2)

- for task Check Quote, the form property quoteID
 - is of type enum
 - has as default expression a query preceded by the keyword sql_ui:
 - query: SELECT `id` WHERE `state`='checking'
- when the user form is shown
 - the query is executed, and
 - the results of the query are shown in a drop-down list
 - from which the user can pick a value



Populating Forms with DB Contents (3)

- for task Check Quote, the form property customerName
 - is of type String (default type) and
 - has as default expression a query preceded by the keyword sql_ui:
 - SELECT `customer` FROM `quotes` WHERE `id`=&{quoteID}
- the expression &{quoteID} refers to the current value in the field quoteID
- when a new value is set in quoteID, the query gets executed and the first returned value is shown in customerName

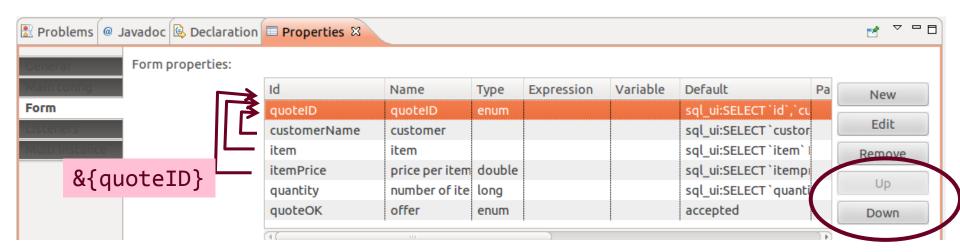


Populating Forms with DB Contents (4)

- a field with Readable=True and Writeable=False will be read-only (values just displayed)
- a field with Writeable=True will be pre-filled with a queried value, the value can be changed by the user
- only values of the first column of a SELECT query will be used to populate a field
- for field of type enum:
 - all values will be put into the drop down list
- for other types (String, Long, Double):
 - only the first value will be put into the field

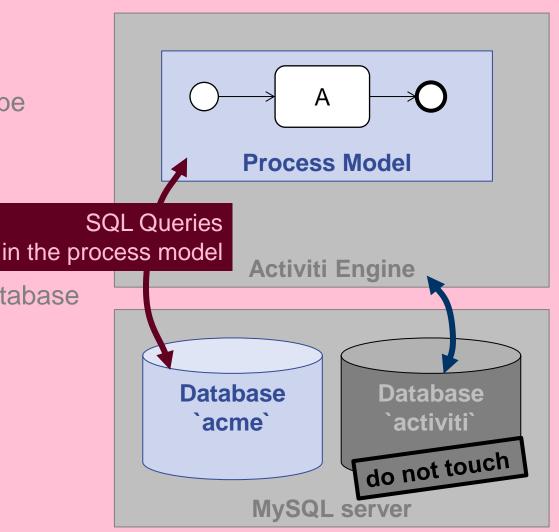
Populating Forms with DB Contents (5)

- default expressions with sql_ui: queries can refer to values of any number of fields &{field1}, &{field2}, ...
- the fields referred to in a query have to be defined before the field that uses the query
 - → there must not be a cycle of references
 - use the Up and Down buttons to define a correct order of fields



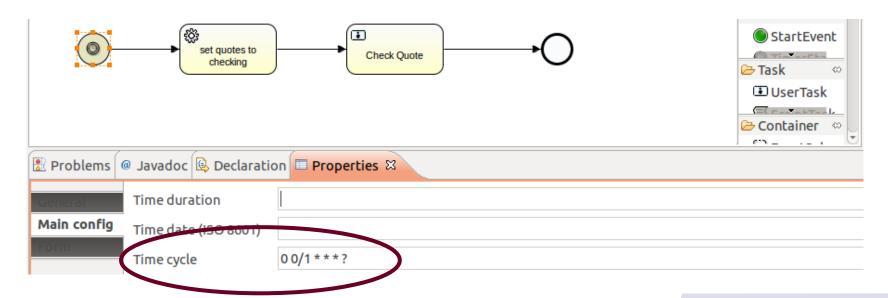
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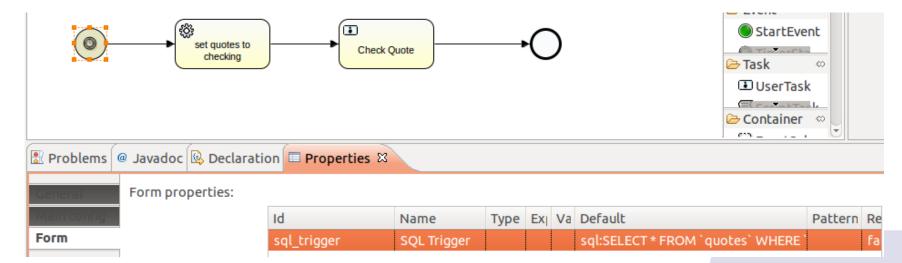
Trigger by Start Event (1)

- Open Eclipse
- Open project example_bpmn_model1
- Open diagram src/main/resources/diagrams/CheckQuote.bpmn
- select the start timer event and open Properties > Main config
- the Time cycle field has a value 0 0/1 * * * ?
 - = UNIX cron expression
 - → Activiti creates a new instance of this process every minute



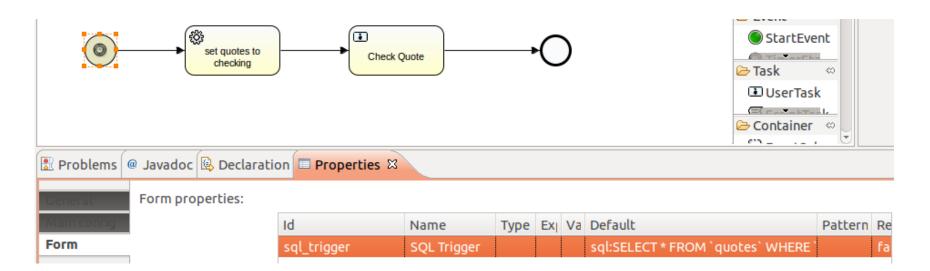
Trigger by Start Event (2)

- to create guarded start timer events:
 - select the start timer event, go to Properties > Form
 - create a form property with
 - Id=sql_trigger and
 - Default expression being an sql: query
- when the timer fires, the query gets executed
 - if the result is empty, then no process instance is created
 - otherwise, a new instance is created



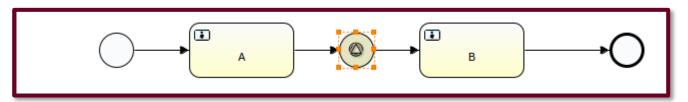
Trigger by Start Event (3)

- Example in CheckQuote.bpmn
 - the sql_trigger in the start timer event has the expression
 SELECT * FROM `quotes` WHERE `state`='added';
 - a new instance will be created whenever there is a quote that is in state added
 - to prevent creation of infinitely many instances, table quotes should be updated so that it does not contain quotes in state added anymore

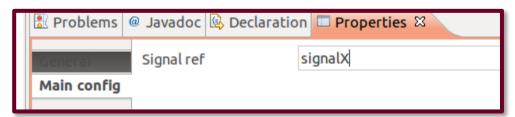


Trigger by Intermediate Event (1)

- Open Eclipse
- Open project example_bpmn_model1
- Open diagram src/main/resources/diagrams/WaitForEntry.bpmn
- select the Intermediate Catch Event

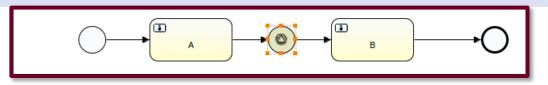


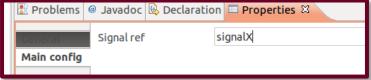
 the intermediate event pauses the process execution until a signalX is raised (Properties > Main config > Signal ref)



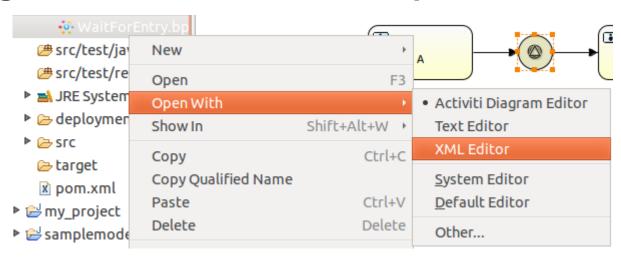
signals can be raised in various ways
 see http://www.activiti.org/userguide/#bpmnEvents

Trigger by Intermediate Event (2)

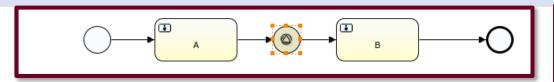


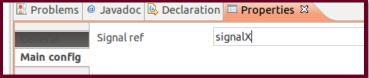


- signals have to be defined
 - unfortunately, the Activiti Designer has problems showing signal definitions in the graphical editor
- to create/edit a signal definition
 right click on the model file, Open With > XML Editor



Trigger by Intermediate Event (3)

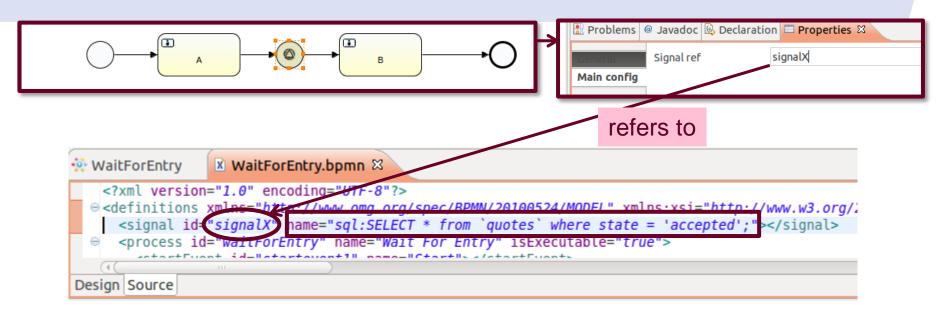




to create/edit a signal definition
 in the XML Editor, select the Source View

- every signal definition
 - is a child of <definitions ...>
 - has the form
 <signal id="idString" name="text or SQL query"/>
 - see http://www.activiti.org/userguide/#bpmnSignalEventDefinition

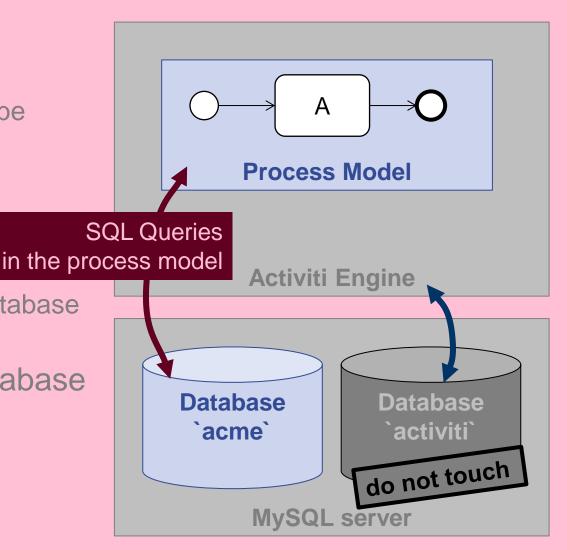
Trigger by Intermediate Event (4)



- at any catch event, process execution will halt, and
- continue only when a signal of the referred signal id is raised
- if signal name contains an sql: query, then
 - Activiti regularly executes the query
 - when the query returns a result, a signal of the given id is raised, and any halted execution continues

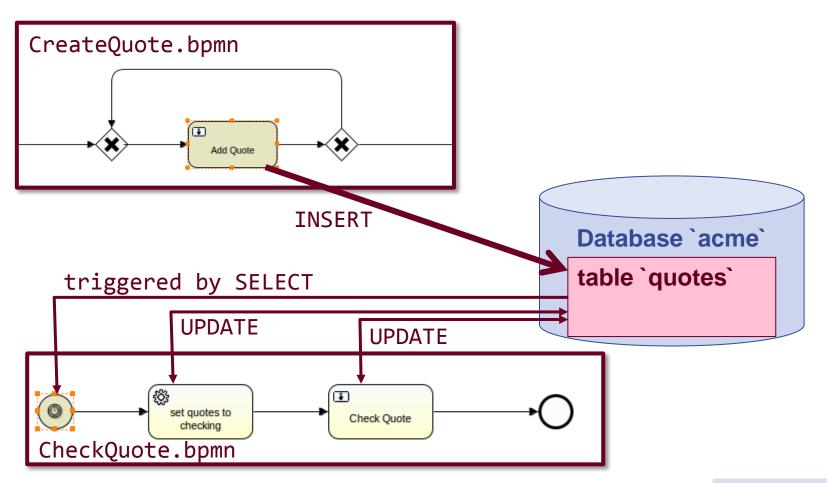
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Interactions between processes

- in project example_bpmn_model1
- processes CreateQuote.bpmn and CheckQuote.bpmn are interacting





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Good Luck!

