TECHNISCHE UNIVERSITEIT EINDHOVEN



Faculteit Wiskunde en Informatica

Exam 2II45 Block 2 (Software Architecture, 1.5h) on Thursday 21 January 2010, 14.00h–17.00h

Work clearly. Read the entire exam before you start. **Motivate each answer concisely and to the point.** Maximal scores per question are given between parentheses. The maximum total score is 30 points on 10 questions.

- 1. (3) Explain the notions of an *Architecture* and an *Architectural Description* according to IEEE Standard 1471, and summarize their differences.
- 2. (3) How can the verification of software products benefit from architectural design? Present at least three ways.
- 3. (3) Present some modifiability aspects that are and some that are not an architectural concern, and explain why this is the case.
- 4. (3) What architectural (sub)views play a role in *Module Architecture Control*, what do these views describe, and what is their role?
- 5. (3) Present a *general* and a *specific* performance requirements in the form of a *Quality Attribute Scenario*.
- 6. (3) Describe the notion of *tactic* to achieve a specified quality, and give two examples of availability tactics.
- 7. (3) What is the ATAM and what does it deliver? Give an example of an architectural trade-off point.
- 8. (3) What is a *Component Model*? How can it be used to make performance predictions?
- 9. (3) Describe general steps to extract architectural information from a given source code base, and indicate what information can be obtained in that way. Give at least two reasons why such reverse engineering would be interesting.
- 10. (3) What are potential benefits of using an *Architecture Description Language*? What are its drawbacks (current or inherent)?