Tutorial on the R package TDA

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Abstract

I present a short tutorial and introduction to using the R package **TDA**, which provides tools for Topological Data Analysis. Given data, the sailent topological features of underlying space can be quantified with persistent homology. **TDA** package provides a function for the persistent homology of the Rips filtration, and a function for the persistent homology of sublevel sets (or superlevel sets) of arbitrary functions evaluated over a grid of points. Some common choice of functions for the latter case, such as the distance function, the distance to a measure, the kNN density estimator, the kernel density estimator, and the kernel distance, are implemented in the TDA package. The R package **TDA** also provides a function for computing the confidence band that determines significance of the features in the resulting persistence diagrams.

Keywords: Topological Data Analysis, Persistent Homology.

1. Introduction

R(http://cran.r-project.org/) is a programming language for statistical computing and graphics.

R has several good properties: R has many packages for statistical computing. Also, R is easy to make (interactive) plots. R is a script language, and it is easy to use. But, R is slow. C or C++ stands on the opposite end: C or C++ also has many packages(or libraries). But, C or C++ is difficult to make plots. C or C++ is a compiler language, and is difficult to use. But, C or C++ is fast. In short, R has short development time but long execution time, and C or C++ has long development time but short execution time.

Several libraries are developed for Topological Data Analysis: for example, **GUDHI**(?)(https: //project.inria.fr/gudhi/software/), **Dionysus**(?)(http://www.mrzv.org/software/dionysus/), and **PHAT**(?)(https://code.google.com/p/phat/). They are all written in C++, since Topological Data Analysis is computationally heavy and R is not fast enough.

R package TDA(http://cran.r-project.org/web/packages/TDA/index.html) bridges between C++ libraries(GUDHI, Dionysus, PHAT) and R. TDA package provides an R interface for the efficient algorithms of the C++ libraries GUDHI, Dionysus and PHAT. So by using TDA package, short development time and short execution time can be both achieved.

R package **TDA** provides tools for Topological Data Analysis. You can compute several different things with **TDA** package: you can compute common distance functions and density estimators, the persistent homology of the Rips filtration, the persistent homology of sublevel sets of a function over a grid, the confidence band for the persistence diagram, and the cluster density trees for density clustering.

2. Setting up

Obviously, you should download R first. R of version at least 3.1.0 is recommended:

http://cran.r-project.org/bin/windows/base/ (for Windows)

http://cran.r-project.org/bin/macosx/ (for (Mac) OS X)

R is part of many Linux distributions, so you should check with your Linux package management system.

You can use whatever IDE that you would like to use(Rstudio, Eclipse, Emacs, Vim...). R itself also provides basic GUI or CUI. I personally use Rstudio:

http://www.rstudio.com/products/rstudio/download/

Before installing R package **TDA**, Four packages are needed to be installed: **parallel**, **FNN**, **igraph**, and **scales**. **parallel** is included when you install R, so you need to install **FNN**, **igraph**, and **scales** by yourself. You can install them by following code (or pushing 'Install R packages' button if you use Rstudio).

After that, you can install R package **TDA** as in the following code (or pushing 'Install R packages' button if you use Rstudio).

Once installation is done, R package **TDA** should be loaded as in the following code, before using the package functions.

3. Sample on manifolds, Distance Functions, and Density Estimators

3.1. Uniform Sample on manifolds

A set of n points $X = \{x_1, \ldots, x_n\} \subset \mathbb{R}^d$ has been sampled from some distribution P.

• *n* sample from the uniform distribution on the circle in \mathbb{R}^2 with radius *r*.



• *n* sample from the uniform distribution on the sphere S^d in \mathbb{R}^{d+1} with radius *r*.

• n sample from the uniform distribution on the torus in \mathbb{R}^3 with small radius a and large radius b.

```
torusSample <- torusUnif(n = 10000, a = 1.8, c = 5)
if (!require(package = "rgl")) {
    install.packages(pkgs = "rgl")
}
library(rgl)
plot3d(torusSample)</pre>
```

3.2. Distance Functions, and Density Estimators

We compute distance functions and density estimators over a grid of points. Suppose a set of points $X = \{x_1, \ldots, x_n\} \subset \mathbb{R}^d$ has been sampled from some distribution P. The following code generates a sample of 400 points from the unit circle and constructs a grid of points over which we will evaluate the functions.

• The distance function is defined for each $y \in \mathbb{R}^d$ as $\Delta(y) = \inf_{x \in X} ||x - y||_2$.



• Given a probability measure P, the distance to measure (DTM) is defined for each $y \in \mathbb{R}^d$ as

$$d_{m_0}(y) = \sqrt{\frac{1}{m_0}} \int_0^{m_0} (G_y^{-1}(u))^2 du,$$

where $G_y(t) = P(||X - y|| \le t)$ and $0 < m_0 < 1$ is a smoothing parameter. The DTM can be seen as a smoothed version of the distance function. For more details see ?.

Given $X = \{x_1, \ldots, x_n\}$, the empirical version of the DTM is

$$\hat{d}_{m_0}(y) = \sqrt{\frac{1}{k} \sum_{x_i \in N_k(y)} \|x_i - y\|^2},$$

where $k = \lceil m_0 n \rceil$ and $N_k(y)$ is the set containing the k nearest neighbors of y among x_1, \ldots, x_n .



• The k Nearest Neighbor density estimator, for each $y \in \mathbb{R}^d$, is defined as

$$\hat{\delta}_k(y) = \frac{k}{n \ v_d \ r_k^d(y)}$$

where v_n is the volume of the Euclidean *d* dimensional unit ball and $r_k^d(x)$ is the Euclidean distance form point *x* to its *k*th closest neighbor among the points of *X*.



• The Gaussian Kernel Density Estimator (KDE), for each $y \in \mathbb{R}^d$, is defined as

$$\hat{p}_h(y) = \frac{1}{n(\sqrt{2\pi}h)^d} \sum_{i=1}^n \exp\left(\frac{-\|y-x_i\|_2^2}{2h^2}\right)$$

where h is a smoothing parameter.



• The Kernel distance estimator, for each $y \in \mathbb{R}^d$, is defined as

$$\hat{\kappa}_h(y) = \sqrt{\frac{1}{n^2} \sum_{i=1}^n \sum_{j=1}^n K_h(x_i, x_j) + K_h(y, y) - 2\frac{1}{n} \sum_{i=1}^n K_h(y, x_i)}$$

where $K_h(x,y) = \exp\left(\frac{-\|x-y\|_2^2}{2h^2}\right)$ is the Gaussian Kernel with smoothing parameter h.



4. Persistent Homology

4.1. Persistent Homology Over a Grid

gridDiag function computes the persistent homology of sublevel (and superlevel) sets of the functions. The function gridDiag evaluates a given real valued function over a triangulated grid (in arbitrary dimension), constructs a filtration of simplices using the values of the function, and computes the persistent homology of the filtration. The user can choose to compute persistence diagrams using either the Dionysus library (library = "Dionysus") or the PHAT library (library = "PHAT").

The following code computes the persistent homology of the superlevel sets (sublevel = FALSE) of the kernel density estimator (FUN = kde, h = 0.3) using the point cloud stored in the matrix X from the previous example. The other inputs are the features of the grid over which the kde is evaluated (lim and by), and a logical variable that indicates whether a progress bar should be printed (printProgress).

The function plot plots persistence diagram for objects of the class "diagram". 8th line of the following command produces the third of the following plot.

```
z = matrix(KDE, nrow = length(Xseq), ncol = length(Yseq)),
xlab = "", ylab = "", zlab = "", theta = -20, phi = 35, scale = FALSE,
expand = 3, col = "red", border = NA, ltheta = 50, shade = 0.9,
main = "KDE")
plot(x = Diag[["diagram"]], main = "KDE Diagram")
```



The function plot for the class "diagram" provide the options of rotating the diagram (rotated = TRUE), drawing the barcode in place of the diagram (barcode = TRUE).



4.2. Rips Diagrams

The Vietoris-Rips complex $R(X,\varepsilon)$ consists of simplices with vertices in $X = \{x_1, \ldots, x_n\} \subset \mathbb{R}^d$ and diameter at most ε . The ripsDiag function computes the persistence diagram of the Rips filtration built on top of a point cloud. The user can choose to compute the Rips persistence diagram using either the C++ library **GUDHI** (library = "GUDHI"), or **Dionysus** (library = "Dionysus").

The following code generates 60 points from two circles, as in the following figure:



We specify the limit of the Rips filtration(maxscale = 5) and the max dimension(maxdimension = 1) of the homological features we are interested in (0 for components, 1 for loops, 2 for voids, etc.). Then we plot the data and the diagram.



4.3. Bottleneck and Wasserstein Distances

Diag1 <- ripsDiag(X = Circle1, maxdimension = 1, maxscale = 5)
Diag2 <- ripsDiag(X = Circle2, maxdimension = 1, maxscale = 5)</pre>

[1] 1.764362

4.4. Landscapes and Silhouettes



1st Landscape, dim=1





tseq

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