1. Since, from Example $7.3, m(t)=e^{t}-1,0<t \leq 1$, we obtain upon using the identity $t+E[Y(t)]=\mu(m(t)+1)$ that $E[Y(1)]=e / 2-1$.
2. The long-run average cost is

$$
\frac{[c+2 c+\cdots+(N-1) c] / \lambda+K N c+\lambda K^{2} c / 2}{N / \lambda+K}=\frac{c(N-1) N / 2 \lambda+K N c+\lambda K^{2} c / 2}{N / \lambda+K} .
$$

3. Say that the system is on at $t$ if $X_{N(t)+1}$, the interarrival time at $t$, is less than $c$ (and off otherwise). Hence, the proportion of time that $X_{N(t)+1}$ is less than $c$ is

$$
\frac{E[\text { on time in a renewal cycle }]}{E[\text { cycle time }]}=\frac{\int_{0}^{c} t f(t) d t}{E[X]} .
$$

4. 

a. This is an alternating renewal process, with the mean off time obtained by conditioning on which machine fails to cause the off period.

$$
\begin{aligned}
E[\mathrm{off}] & =\sum_{i=1}^{3} E[\mathrm{off} \mid i \text { fails }] P(i \text { fails }) \\
& =\frac{1}{5} \frac{\lambda_{1}}{\lambda_{1}+\lambda_{2}+\lambda_{3}}+2 \frac{\lambda_{2}}{\lambda_{1}+\lambda_{2}+\lambda_{3}}+\frac{3}{2} \frac{\lambda_{3}}{\lambda_{1}+\lambda_{2}+\lambda_{3}} .
\end{aligned}
$$

As the on time in a cycle is exponential with rate equal to $\lambda_{1}+\lambda_{2}+\lambda_{3}$, we obtain that $p$, the proportion of time that the system is working is

$$
p=\frac{1 /\left(\lambda_{1}+\lambda_{2}+\lambda_{3}\right)}{E[C]}
$$

where

$$
E[C]=E[\text { cycle time }]=\frac{1}{\lambda_{1}+\lambda_{2}+\lambda_{3}}+E[\mathrm{off}] .
$$

b. Think of the system as a renewal reward process by supposing that we earn 1 per unit of time that machine 1 is being repaired. Then, $r_{1}$, the proportion of time that machine 1 is being repaired is

$$
r_{1}=\frac{\frac{1}{5} \frac{\lambda_{1}}{\lambda_{1}+\lambda_{2}+\lambda_{3}}}{E[C]} .
$$

c. By assuming that we earn 1 per unit time when machine 2 is in a state of suspended animation, shows that, with $s_{2}$ being the proportion of time that 2 is in a state of suspended animation,

$$
s_{2}=\frac{\frac{1}{5} \frac{\lambda_{1}}{\lambda_{1}+\lambda_{2}+\lambda_{3}}+\frac{3}{2} \frac{\lambda_{3}}{\lambda_{1}+\lambda_{2}+\lambda_{3}}}{E[C]} .
$$

5. Let $T$ be the time it takes the shuttle to return. Now, given $T, X$ is Poisson with mean $\lambda T$. Thus,

$$
E[X \mid T]=\lambda T, \quad \operatorname{Var}(X \mid T)=\lambda T
$$

Consequently,
a. $E[X]=E[E[X \mid T]]=\lambda E[T]$.
b. $\operatorname{Var}(X)=E[\operatorname{Var}(X \mid T)]+\operatorname{Var}(E[X \mid T])\left(\right.$ see Proposition 3.1) $=\lambda E[T]+\lambda^{2} \operatorname{Var}(T)$.
c. Assume that a reward of 1 is earned each time the shuttle returns empty. Then, from the renewal reward theory, $r$, the rate at which the shuttle returns empty, is

$$
\begin{aligned}
r & =\frac{P(\mathrm{empty})}{E[T]} \\
& =\frac{\int_{0}^{\infty} P(\mathrm{empty} \mid T=t) f(t) d t}{E[T]} \\
& =\frac{\int_{0}^{\infty} e^{-\lambda t} f(t) d t}{E[T]} \\
& =\frac{E\left[e^{-\lambda T}\right]}{E[T]} .
\end{aligned}
$$

d. Assume that a reward of 1 is earned each time that a customer writes an angry letter. Then, with $N_{a}$ equal to the number of angry letters written in a cycle, it follows that $r_{a}$, the rate at which angry letters are written, is

$$
\begin{aligned}
r_{a} & =E\left[N_{a}\right] / E[T] \\
& =\int_{0}^{\infty} E\left[N_{a} \mid T=t\right] f(t) d t / E[T] \\
& =\int_{c}^{\infty} \lambda(t-c) f(t) d t / E[T] \\
& =\lambda E[\max \{0, T-c\}] / E[T] .
\end{aligned}
$$

Since passengers arrive at rate $\lambda$, this implies that the proportion of passengers that write angry letters is $r_{a} / \lambda$.
e. Because passengers arrive at a constant rate, the proportion of them that have to wait more than $c$ will equal the proportion of time that the age of the renewal process (whose event times are the return times of the shuttle) is greater than $c$. It is thus equal to $1-F_{e}(c)$.

