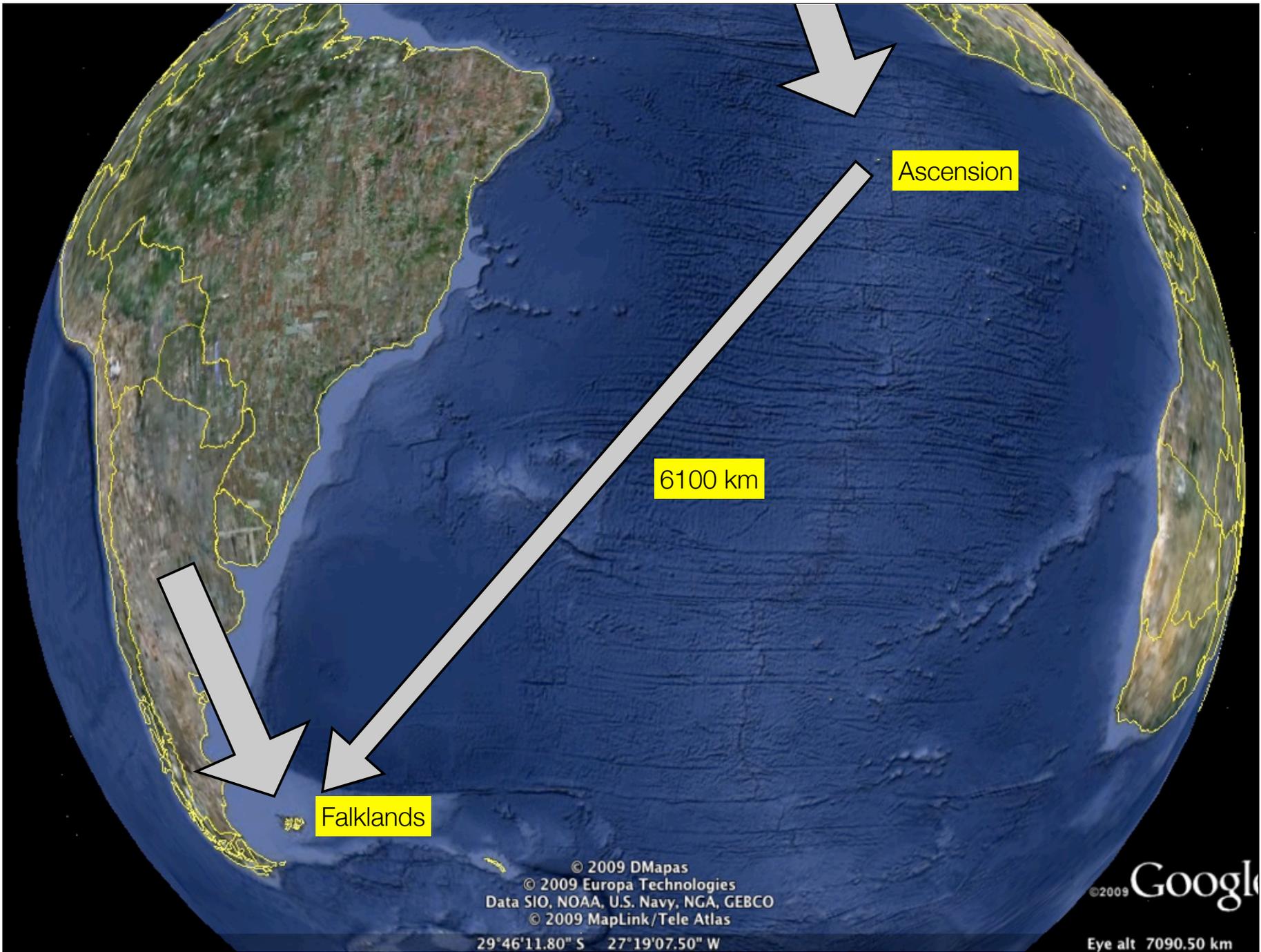


Lecture 2IP65

Week 6

Recursion

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Ascension

6100 km

Falklands

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Data SIO, NOAA, U.S. Navy, NGA, GEBCO
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29°46'11.80" S 27°19'07.50" W

Eye alt 7090.50 km

Falklands

- One tank load gives 3000 km (3 Mm)
- Tanker flight: 1000 km one way \Rightarrow deliver 1000 km worth \Rightarrow 1000 km return
- $f(s)$: number of tanker flights needed to fly s Mm ending with tanks full

```
// pre: ns >=0
// post: returns number of tanker flights to support
//      one ariplane with full tanks after s Mm (1000 km)
int f(int s) {
    if (s == 0) {
        return 0;
    } else {
        return f(s-1) // support for yourself
            + 1      // tanker plane
            + f(s-1) // support for tanker one way
            + f(s-1); // support for tanker return
    }
}
```

(Method) Recursion

- the phenomenon that a method calls itself (possibly indirectly)

```
int fac(int n) {  
    if (n==0) {  
        return 1;  
    } else {  
        return n * fac(n-1);  
    }  
}
```

- note: `long fac(int n)` is better here, because a long can hold bigger numbers than an int; for the rest they are the same

- typical situation: when a *recursive definition* or *recurrence relation* is known

- in this case:
$$n! = \begin{cases} 1 & \text{if } n = 0 \\ n((n-1)!) & \text{if } n > 0 \end{cases} \quad \forall n \in \mathbb{N}. \quad (\text{Wikipedia})$$

Recursion: general idea

- Divide problem into:
 - simple base case(s)
 - $n=0 \Rightarrow \text{return } 1$
 - reduction to same problem of smaller size
 - $n>0 \Rightarrow n * \text{fac}(n-1)$
- Often reduction to *several instances* of same problem
- Sometimes no direct self call, but via other method: f calls g, g calls f.
Mutual recursion

Efficiency

- The son of mr. Bonaccio gets a young pair of rabbits
- After one month, they are fertile and discover the flowers and the bees
- After one more month, mother gives birth to a healthy young pair of rabbits
 - after one month, they are fertile and discover the flower and the bees
 - after one more month, daughter gives birth to a healthy young pair of rabbits
 - after one month, they are fertile and discover the flower and the bees
 - after one more month, daughter gives birth to a healthy young pair of rabbits
- After one more month, mother gives birth to a healthy young pair of rabbits
 - ...

Fibonacci

- Figlio di Bonnacio (Leonardo of Pisa, 1170-1250),

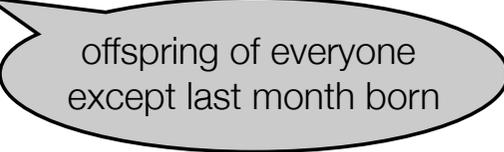
- $F(0) = 0$

- $F(1) = 1$

- $F(n) = F(n-1) + F(n-2)$



no rabbit
dies



offspring of everyone
except last month born

- 0, 1, 1, 2, 3, 5, 8, 13, 21, 34, 55, ...

- a lot of interesting properties

- $F(n)/F(n-1)$ approaches $(1+\sqrt{5})/2$, which is the *golden ratio* (gulden snede)

Recursive solution

```
//@pre n >= 0
//@post \returns nth Fibonacci number
int fibrec(int n) {
    if (n==0) {
        return 0;
    } else if (n==1) {
        return 1;
    } else { assert n > 1;
        return fibrec(n-1) + fibrec(n-2);
    }
}
```

- leads to many recursive calls
- e.g., fibrec(6) calls fibrec(2) 5 times, fibrec(2) 8 times, fibrec(0) 13 times !
- store intermediate results in global array (or HashMap) and take value instead of call ==> *Dynamic Programming*
- or find a dedicated *iterative* solution

Iterative solution

```
    //@pre n >= 0
|   //@post \returns nth Fibonacci number
    int fibit(int n) {
        int a = 0;
        int b = 1;
        int i = 0;

        while(i < n) {
            b = a + b;
            a = b - a;
            i++;
        }
        return a;
    }
```

Iterative solution with annotation

```
/*@pre n ≥ 0
/*@post \returns Fib(n)
int fibit2(int n) {
    int a = 0;
    int b = 1;
    int i = 0;
    /*@inv a == Fib(i) && b == Fib(i+1)
    while(i < n) {
        /*assert a == A && b == B
        b = a + b;
        /*assert a == A && b == A + B
        a = b - a;
        /*assert a == B && b == A + B
        /*assert a == Fib(i+1) && b == Fib(i+2)
        i++;
    }
    return a;
}
```

More recursive calls

- Binomium: how many ways to choose k people from a group of n ?

- $k = n$? choose everyone, only 1 possibility
- $k = 0$? leave everybody out, i.e., 1 possibility

1. choose Isaac and then choose $k-1$ people from the rest, a group of $n-1$

2. don't choose Isaac, so choose k people from the rest, a group of $n-1$

- $$\binom{n}{n} = 1$$
$$\binom{n}{0} = 1$$
$$\binom{n}{k} = \binom{n-1}{k-1} + \binom{n-1}{k}$$

if $n > k \geq 1$

```
int binom(int n, int k) {  
    if (n==k) {  
        return 1;  
    } else if (k==0) {  
        return 1;  
    } else {  
        return binom(n-1, k-1) + binom(n-1, k)  
    }  
}
```

Recursion vs. iteration

- “opposite” of recursive: iterative

```
int fac_iterative(int n) {  
    int f = 1;  
    while (n>0) {  
        f = n * f;  
        n = n-1;  
    }  
    return f;  
}
```

recursive solution:

```
int fac(int n) {  
    if (n==0) {  
        return 1;  
    } else {  
        return n * fac(n-1);  
    }  
}
```

- iterative implementations can often be made more efficient
- recursive implementations are often shorter and easier to write (if the problem type is right) and, in the end, easier to understand

Recursion: dynamic storage needs

- Task: print a file of lines backwards, last line first, etc.

aap noot mies becomes mies noot aap

- Crab Canon (from: *Gödel, Escher, Bach* by Douglas R. Hofstadter, 1979)
- Problem: storage in an array is not easy, since number of lines is not known on beforehand.
Other ideas?

Dynamic storage

Example

- Use recursion!

```
void invert() {  
    if ( ! scanner.hasNext() ) {  
        // do nothing for empty file  
    } else {  
        String line;  
        line = scanner.nextLine();  
        invert();  
        System.out.println( line );  
    }  
}
```

- every call of *invert* gives a new variable *line*
- there are more possibilities than recursion to use dynamic storage
more about this later

```
aap  
noot  
mies
```

```
mies  
noot  
aap
```

```
invert( )  
line = "aap"  
invert( )  
line = "noot"  
invert( )  
line = "mies"  
invert( )  
// do nothing for empty file  
print line ⇒ "mies"  
print line ⇒ "noot"  
print line ⇒ "aap"
```

Recursive design

- Typical errors:

- no or incomplete base cases
 - not always reduction in size
- } risk of no termination

- too many steps in size reduction part: keep it as simple as possible!

- Formulate carefully what the recursive method solves then use this in the code that calls the method. Pre/post helps