Programming Language Design Concepts

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Assumptions

- **Essential**: understanding of elementary discrete mathematics (sets, functions).

- **Essential**: good knowledge of Ada and Java.

- **Desirable**: some knowledge of Haskell or similar functional language.

- **Useful**: some knowledge of C or C++.

- (Pascal is hardly used in the book; most of its features can be found in Ada)
Contents

- Introduction
- Values and Types
- Variables and Storage
- Bindings and Scope
- Procedural Abstraction
- Choice from Chapters 7-18
Textbook

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