

# Measuring privacy and utility of local privacy protocols

Milan Lopuhaä-Zwakenberg<sup>1</sup>

<sup>1</sup>Security group, Technische Universiteit Eindhoven

May 13, 2019

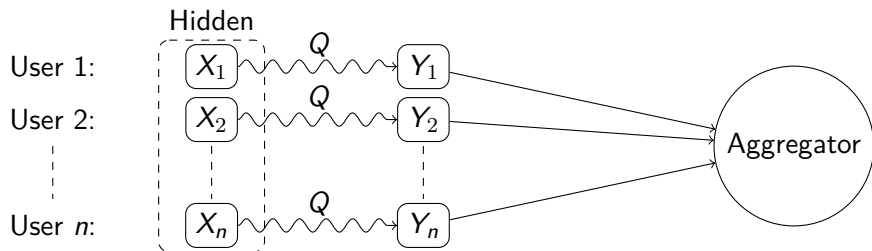
Scenario:

- Everyone has private data (e.g. “are you an alcoholic” yes/no);
- Some aggregator (researcher, tech company) wants statistics about the population as a whole;
- Individuals do not trust aggregator with their private data.

Solution:

- Give random answers! (but let probabilities depend on private data)
- E.g. Yes/no-question:  $\mathbb{P}(\text{tell truth}) = 3/4$ ,  $\mathbb{P}(\text{lie}) = 1/4$ .
- Aggregator cannot be certain about any individual's private data, but can reconstruct original statistics.

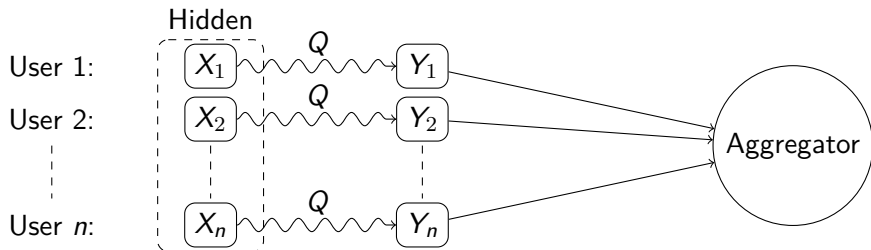
# Abstract formulation



- private data  $X_1, \dots, X_n$  from (finite) set  $\mathcal{A} = \{1, \dots, a\}$ ;
- random function  $Q: \mathcal{A} \rightsquigarrow \mathcal{B} = \{1, \dots, b\}$ ;

$$Q = \begin{pmatrix} Q_{1|1} & Q_{1|2} & \cdots & Q_{1|a} \\ Q_{2|1} & Q_{2|2} & \cdots & Q_{2|a} \\ \vdots & \vdots & \ddots & \vdots \\ Q_{b|1} & Q_{b|2} & \cdots & Q_{b|a} \end{pmatrix} \quad \text{with } Q_{y|x} = \mathbb{P}(Q(X_i) = y | X = x).$$

# Abstract formulation



Goals:

- Aggregator: learn about  $f_x = \frac{1}{n} \#\{i : X_i = x\}$  for all  $x$ .
- Users: prevent the aggregator from learning about their individual  $X_i$ .

Intuition:

- The more 'random'  $Q$  is, the more privacy for the users, but the less utility for the aggregator.

“The more ‘random’  $Q$  is, the more privacy for the users, but the less utility for the aggregator.”

## Question (Cool people)

How can we make privacy protocols  $(Q, \mathcal{B})$  that offer sufficient privacy to the users, and maximise utility for the aggregator?

## Question (Me)

How do we define *privacy* and *utility*?

## Definition

Let  $\varepsilon \geq 0$ .  $Q$  satisfies  $\varepsilon$ -Local Differential Privacy if for all  $x, x' \in \mathcal{A}$ ,  $y \in \mathcal{B}$ :

$$Q_{y|x} \leq e^\varepsilon Q_{y|x'}.$$

We define  $\text{LDP}(Q) := \min\{\varepsilon : Q \text{ satisfies } \varepsilon\text{-LDP}\}$ .

Problems:

- Very strict: even for  $y \in \mathcal{B}$  with very low probability we have requirements.
- Does not pick up on many things we would like to consider as privacy.
- With what  $\varepsilon$  would a user be satisfied?

For  $y \in \mathcal{B}$ , let  $s_y := \frac{1}{n} \#\{i : Y_i = y\}$ . For  $x \in \mathcal{A}$ , take an estimator  $\hat{f}_x : \mathbb{R}^{\mathcal{B}} \rightarrow \mathbb{R}$ , and define utility as

$$\mathbb{E} \left[ \sum_{x \in \mathcal{A}} (\hat{f}_x((s_y)_{y \in \mathcal{B}}) - f_x)^2 \middle| X_1, \dots, X_n \right]. \quad (1)$$

Problems:

- Clearly depends on choices of  $\hat{f}_x$  and the values of the  $X_i$ .
- In our yes/no example,  $\hat{f}_{\text{yes}} = 2 \#\{i : Y_i = \text{yes}\} - \frac{1}{2}$ . How to deal with negative values?



- A probability event: *information content* of  $A$  is  $i(A) = -\log(\mathbb{P}(A))$ .
- $X$  discrete random variable on  $\mathcal{A}$ : *entropy* of  $X$  is

$$H(X) = \mathbb{E}_x [i(X = x)] = - \sum_{x \in \mathcal{A}} p_x \log(p_x);$$

measure of the information stored in  $X$  or uncertainty about the value of  $X$ .

- $Y$  another random variable: *conditional entropy* of  $X$  given  $Y$  is

$$H(X|Y) = \mathbb{E}_y [H(X)|Y = y] = - \sum_{x,y} p_{x,y} \log(p_{x|y}).$$

measure of the uncertainty about  $X$  left after learning  $Y$ .

- One has  $H(X|Y) \leq H(X)$  with equality iff  $X$  and  $Y$  are independent.

- Mutual information:  $I(X; Y) = H(X) - H(X|Y)$ , amount of information learned about  $X$  by knowing  $Y$  (or vice versa).
- Conditional mutual information:  $I(X; Y|Z) = H(X|Z) - H(X|Y, Z)$ .

# Reframing

To describe privacy and utility in terms of information theory, we need to describe everything in a probabilistic framework.

- All the  $X_i$  are random variables, drawn independently from the same p.d.  $\bar{P} = (P_1, \dots, P_a)$  on  $\mathcal{A}$ .
- We consider  $\bar{P}$  as a continuous random variable on

$$\mathcal{P}_{\mathcal{A}} = \left\{ \bar{p} \in \mathbb{R}_{\geq 0}^{\mathcal{A}} : \sum_{x \in \mathcal{A}} p_x = 1 \right\};$$

its distribution  $\Delta$  reflects prior knowledge about  $\bar{P}$ .

- The aggregator wants to learn  $\bar{P}$ .

We can decompose

$$\underbrace{H(\vec{X})}_{\text{total info in } \vec{X}} = I(\vec{X}; \bar{P}) + H(\vec{X}|\bar{P}) = \underbrace{I(\vec{X}; \bar{P})}_{\text{nonprivate info}} + \sum_{i=1}^n \underbrace{H(X_i|\bar{P})}_{i\text{'s private info}},$$

$$\underbrace{I(\vec{X}; \vec{Y})}_{\substack{\text{total info in } \vec{X} \\ \text{available} \\ \text{to aggregator}}} = I(\vec{Y}; \bar{P}) + H(\vec{X}|\vec{Y}, \bar{P}) = \underbrace{I(\vec{Y}; \bar{P})}_{\substack{\text{nonprivate info} \\ \text{available} \\ \text{to aggregator}}} + \sum_{i=1}^n \underbrace{I(X_i; Y_i|\bar{P})}_{i\text{'s private info available to aggregator}}.$$

Utility:

$$\text{Uti}_{n,\Delta}(Q) = \frac{I(\vec{Y}; \bar{P})}{I(\vec{X}; \bar{P})} = \begin{array}{l} \text{part of nonprivate info} \\ \text{available to aggregator.} \end{array}$$

Privacy:

$$\text{Priv}_{\Delta}(Q) = \frac{H(X_i|Y_i, \bar{P})}{H(X_i|\bar{P})} = 1 - \frac{I(X_i; Y_i|\bar{P})}{H(X_i|\bar{P})} = \begin{array}{l} \text{part of private info} \\ \text{hidden from aggregator.} \end{array}$$

Note: both depend on distribution  $\Delta$  of  $\bar{P}$ .

$$\text{Priv}_{\Delta}(Q) = \frac{H(X_i|Y_i, \bar{P})}{H(X_i|\bar{P})} = 1 - \frac{I(X_i; Y_i|\bar{P})}{H(X_i|\bar{P})} = \text{part of private info hidden from aggregator.}$$

LDP problems:

- Very strict: even for  $y \in \mathcal{B}$  with very low probability we have requirements. – *Solved by 'averaging' over  $y$*
- Does not pick up on many things we would like to consider as privacy. – *Solved: any information protection is measured*
- With what  $\varepsilon$  would a user be satisfied? – *Solved: gives a %-age of hidden information*

$$\text{Uti}_{n,\Delta}(Q) = \frac{I(\vec{Y}; \bar{P})}{I(\vec{X}; \bar{P})} = \begin{array}{l} \text{part of nonprivate info} \\ \text{available to aggregator.} \end{array}$$

Estimator problems:

- Clearly depends on choices of  $\hat{f}_x$  and the values of the  $X_i$ . *Solved: no estimator involved, average over  $X_i$*
- In our example,  $\hat{f}_{\text{yes}} = 2 \cdot s_{\text{yes}} - \frac{1}{2}$ . How to deal with negative values? *Solved: no estimator involved, instead one can compute posterior distributions*

# Utility theorems

Reminder:  $Q$  can be seen as a  $(b \times a)$ -matrix.

## Theorem

- 1  $\lim_{n \rightarrow \infty} \text{Uti}_{n,\Delta}(Q) = \frac{\text{rk}(Q)-1}{a-1}$ .
- 2 If  $\text{rk}(Q) = a$ , then  $\exists$  computable constants  $b_\Delta, a_\Delta(Q)$  s.t.

$$\text{Uti}_{n,\Delta}(Q) \approx 1 - \frac{b_\Delta - a_\Delta(Q)}{\log n}.$$

- 3 For large  $n$ :

$$I(\underbrace{\vec{Y}}_n; \bar{P}) \approx H(\bar{P} \langle \frac{1}{2} \log n + a_\Delta(Q) \rangle),$$

where  $\bar{P} \langle \eta \rangle$  is the discretisation of  $\bar{P}$  in  $\eta$  digits.

So goal: find  $Q$  that maximises  $a_\Delta(Q)$  while satisfying privacy constraints.



## Theorem

Let  $Q$  be a privacy protocol. Then

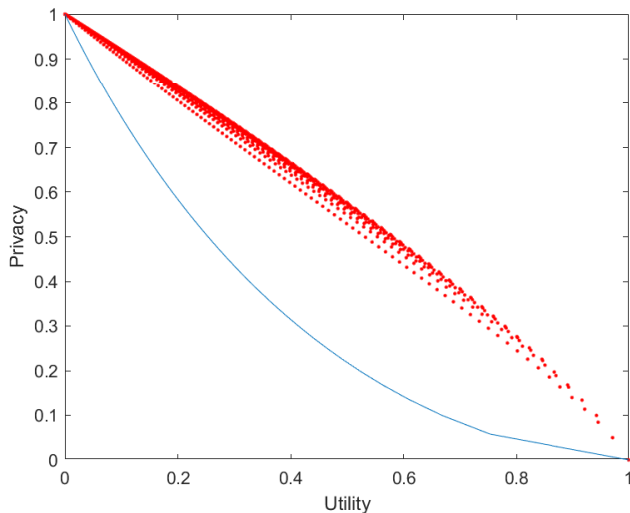
$$\inf_{\Delta} \inf_y \frac{H(X_i | Y_i = y, \bar{P})}{H(X_i | \bar{P})} = e^{-\text{LDP}(Q)}, \quad (2)$$

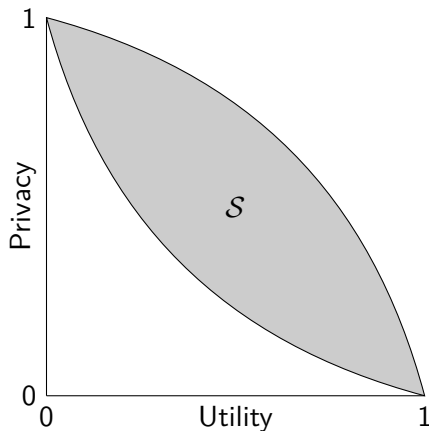
$$\text{Priv}_{\Delta}(Q) = \frac{H(X_i | Y_i, \bar{P})}{H(X_i | \bar{P})} \geq e^{-\text{LDP}(Q)}. \quad (3)$$

Hence LDP measures *worst case privacy*, Priv measures *average privacy*.

# Comparing protocols

We can use our metrics to compare privacy protocols (GRR vs UE):





Can we describe  $\mathcal{S}$  or the protocols on the boundary?

# Conclusion

- Information theory gives intuitive metrics for privacy and utility;
- These metrics don't have the problems old metrics have;
- We can give 'meaning' to LDP;
- To do: formalise privacy-utility tradeoff.