

EINDHOVEN UNIVERSITY OF TECHNOLOGY
Department of Mathematics and Computer Science

Examination Real-time Architectures (2IN60)
on Wednesday, November 12th 2008, 9.00h-12.00h.

First read the entire examination. There are 5 exercises in total. Grades are included between parentheses at all parts and sum up to 11 points. Good luck!

1. The hyperbolic bound $HB(n) : \prod_{1 \leq i \leq n} (U_i^T + 1) \leq 2$, where U_i^T denotes the processor utilization of the task τ_i , is an example of a *sufficient* schedulability test.

- (a) (0.5) What can be concluded concerning schedulability of a set \mathcal{T} of n task when the hyperbolic bound does not hold for \mathcal{T} ?

Answer The task set \mathcal{T} may but need not be schedulable. Hence, nothing can be concluded yet...

- (b) (1.0) Construct an example set of three tasks for which the left-hand side of $HB(3)$ is equal to 2.

Answer See RTA.Rehearse-080918.

- (c) (0.5) Is the task set that you constructed schedulable according to the Liu & Layland bound? Motivate your answer.

Reminder: $LL(n) : U^T \leq n(2^{1/n} - 1)$, where U^T denotes the processor utilization of the set \mathcal{T} .

Answer The Liu & Layland bound will also hold if and only if the utilizations of all three tasks are the same; see RTA.Exercises-2 "Solutions LL -bound".

2. A car has to remain in an exact speed range given by an interval $[L, H]$. To that end, a real-time system controls an engine and a break via a simple on/off mechanism.

- (a) (0.5) Draw a system sketch

- indicate controlling and controlled system;
- explain the functionality of actuators and sensors you use.

- (b) (1.0) Specify and design the controlling system, assuming a maximum rate of speed change of S m/s².

- (c) (0.5) Give a schedulability condition using S .

Answer: The exercise is similar to the exercise on Temperature control in RTA.Exercises-1 and RTA.Exercises-2.

3. Consider two periodic tasks τ_1 and τ_2 , with characteristics as given in the following table, which are scheduled by means of fixed-priority scheduling with deferred pre-emption (FPDS), where τ_1 has a higher priority than τ_2 .

	$T = D$	C
τ_1	3	1
τ_2	5	$1\frac{1}{3} + 1\frac{2}{3}$

- (a) (1.0) Determine the worst-case length
- WL_2
- of the level-2 active period.

Answer Draw a timeline with a simultaneous release of both tasks at time $t = 0$. Because the pending load becomes zero at time $t = 5$, the worst-case length $WL_2 = 5$.

- (b) (1.0) Determine the worst-case response times
- WR_1^D
- of
- τ_1
- and
- WR_2^D
- τ_2
- using

$$WR_{ik}^D = \begin{cases} WR_i^P(B_i^D + kC_i - F_i) + F_i - (k-1)T_i & \text{for } i < n \\ WO_i^P(kC_n - F_n) + F_n - (k-1)T_n & \text{for } i = n \end{cases}, \quad (1)$$

and the following recursive equations for $WR_i^P(C)$ and $WO_i^P(C)$, respectively.

$$x = C + \sum_{j < i} \left\lceil \frac{x}{T_j} \right\rceil C_j, \quad (2)$$

$$x = C + \sum_{j < i} \left(\left\lceil \frac{x}{T_j} \right\rceil + 1 \right) C_j. \quad (3)$$

Answer: For both tasks, it is only necessary to consider the first job. $WR_1^D = 2\frac{2}{3}$ and $WR_2^D = 4$.

4. Consider four periodic tasks τ_1, τ_2, τ_3 and τ_4 (having decreasing priority), which share five resources, A, B, C, D , and E . Compute the maximum blocking time B_i for each task for the following three protocols, knowing that the longest duration $D_i(R)$ for a task τ_i on resource R is given in the following table (there are no nested critical sections).

	A	B	C	D	E
τ_1	6	7	0	10	3
τ_2	0	0	0	8	0
τ_3	4	14	8	0	0
τ_4	0	11	0	9	7

- (a) (1.5) Priority Inheritance Protocol (PIP).

Answer Similar to Exercise 7.5 of the book of Buttazzo. Compared to that exercise, the columns have been exchanged ($A \rightarrow E \rightarrow B \rightarrow A$ and $C \leftrightarrow D$), and all non-zero values have been increased by 1.

- (b) (1.0) Priority Ceiling Protocol (PCP).

Answer Similar to Exercise 7.6 of the book of Buttazzo.

- (c) (0.5) Highest Locker Protocol (HLP).

Answer Same as for PCP.

5. One of the lectures concerned *A QoS approach for multimedia consumer terminals with media processing in software*. The aim of the QoS approach was *cost-effective high-quality video processing in software for multimedia consumer terminals*, motivated by the requirements for *openness* and *flexibility* of these systems, and having as boundary condition that *the existing system qualities should be preserved*.

- (a) (1.0) Explain which real-time problems were addressed.

- (b) (1.0) Explain how these problems have been solved.

Answer See slides of the lecture.