A Polynomial Time Attack against Algebraic Geometry Code Based Public Key Cryptosystems

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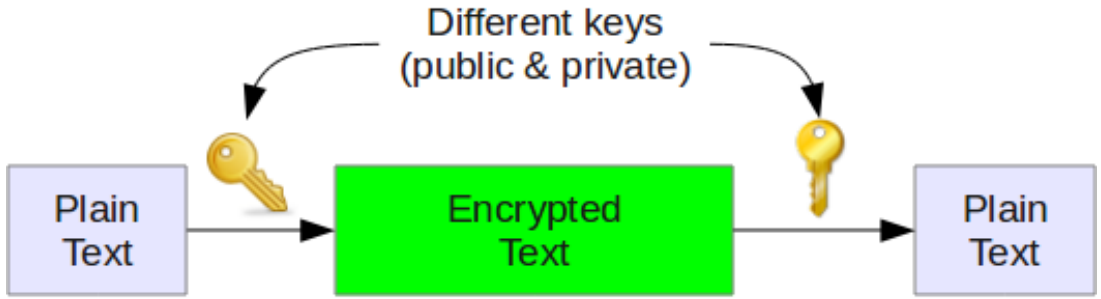
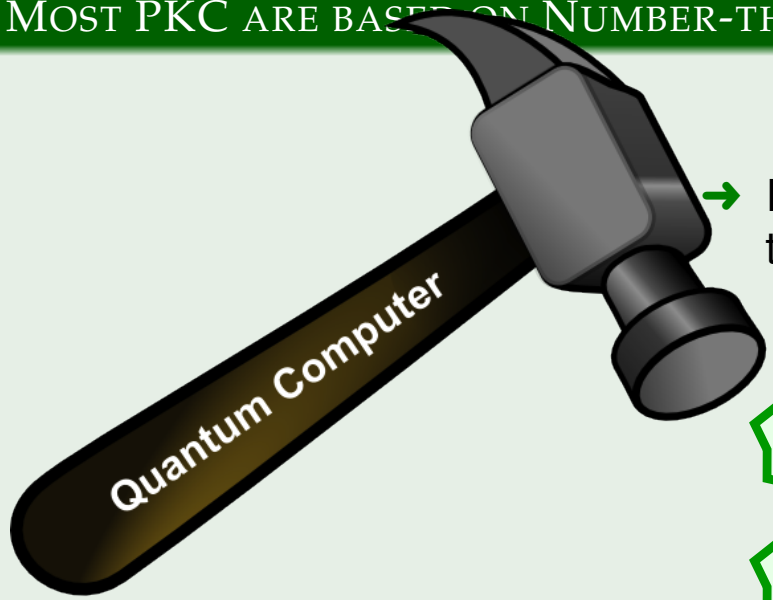
ISIT 2014 - Honolulu HI, USA

Public-Key Cryptosystems



Most PKC are based on Number-theoretic problems



➜ It can be attacked in polynomial time using **Shor's algorithm**

RSA
DSA
ECDSA
HECC
ECC

McEliece cryptosystem

➜ McEliece introduced the first PKC based on Error-Correcting Codes in 1978.

Advantages:

1. Fast encryption (matrix-vector multiplication) and decryption functions.
2. Interesting candidate for post-quantum cryptography.

Drawback:

➢ Large key size.

R. J. McEliece.
A public-key cryptosystem based on algebraic coding theory.
DSN Progress Report, 42-44:114-116, 1978.

McEliece Cryptosystem

➜ $t \in \mathbb{N}^*$ $\Longrightarrow$ **Error-correcting capacity** of $\mathcal{C}$

Consider any triplet:

$$\left(\mathcal{C}, \quad \mathcal{A}_{\mathcal{C}}(t) \right)$$

➜ $[n, k]_q$ **linear code** with an efficient decoding algorithm

➠ Let G be a non structured generator matrix of $\mathcal{C}$.

➜ ***"Efficient"* decoding algorithm** for $\mathcal{C}$ which corrects up to t errors.

McEliece Cryptosystem

Key Generation

Given:

1. **McEliece Public Key:** $\mathcal{K}_{pub} = (G, t)$
2. **McEliece Private Key:** $\mathcal{K}_{secret} = (\mathcal{A}_{\mathcal{C}})$

Encryption

Encrypt a message $\mathbf{m} \in \mathbb{F}_q^k$ as

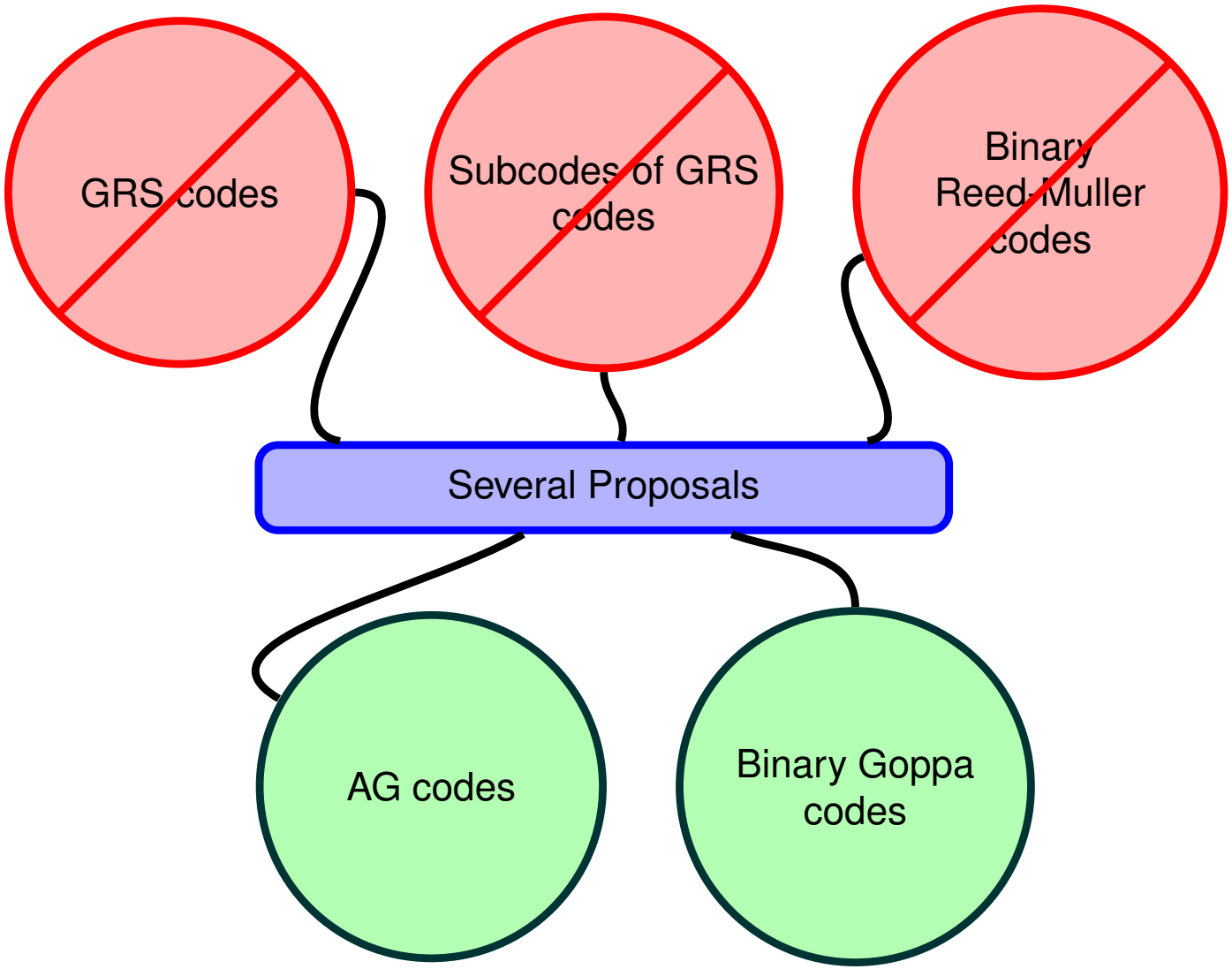
$$\mathbf{y} = \mathbf{m}G + \mathbf{e}$$

where $\mathbf{e}$ is a random error vector of weight at most t.

Decryption

Using $\mathcal{K}_{secret}$, the receiver obtain $\mathbf{m}$.

Proposals



GRS codes

- The class of **GRS** codes was proposed by **Niederreiter** in 1986 for code-based PKC.
- **Sidelnikov-Shestakov** in 1992 introduced an algorithm that breaks this proposal in polynomial time.

Parameters	Key size	Security level
$[256, 128, 129]_{256}$	67 ko	2^{95}

Subcodes of GRS codes I

- **Berger and Loidreau** in 2005 propose another version of the Niederreiter scheme designed to resist the Sidelnikov-Shestakov attack.
  - **Main idea:** work with subcodes of the original GRS code.

- **Attacks:**
  - **Wieschebrink:** (2010)
    - Presents the first feasible attack to the Berger-Loidreau cryptosystem but is impractical for small subcodes.
    - Notes that if the square code of a subcode of a GRS code of parameters $[n, k]_q$ is itself a GRS code of dimension $2k - 1$ then we can apply Sidelnikov-Shestakov attack.
  - **M-Mártinez-Pellikaan:** (2012) Give a characterization of the possible parameters that should be used to avoid attacks on the Berger-Loidreau cryptosystem.

Subcodes of GRS codes II

- **Wieschebrick** (2010) and **Baldi et al.** (2011) proposed other variants of the Niederreiter scheme.

- **Attacks: Couvreur et al.** (2013) provide a cryptanalysis of these schemes.

Binary Reed-Muller codes

- The class of **Binary Reed-Muller** codes was proposed by **Sidelnikov** in 1994 for code-based PKC.
- **Minder-Shokrollahi** in 2007 presents a sub-exponential time attack.

Parameters	Key size	Security level
$[1024, 176, 128]_2$	22.5 ko	2^{72}
$[2048, 232, 256]_2$	59, 4 ko	2^{93}

AG codes

- In 1996 **Janwa and Moreno** propose to use AG codes for the McEliece cryptosystem.

- This system was broken for:

  1. Genus $g = 0$: by the **Sidelnikov-Shestakov** attack in 1992

     GRS codes are Algebraic Geometry codes on the projective line.

  2. Genus $g = 1$: by **Minder-Shokrollahi** in 2007.
  3. Genus $g \leq 2$: by **Faure-Minder** in 2008.
  4. We can retrieve the **model of the curve** (in polynomial time) by **M-Martínez-Pellikaan-Ruano** in 2013 $\Longrightarrow$ **It is NOT broken**

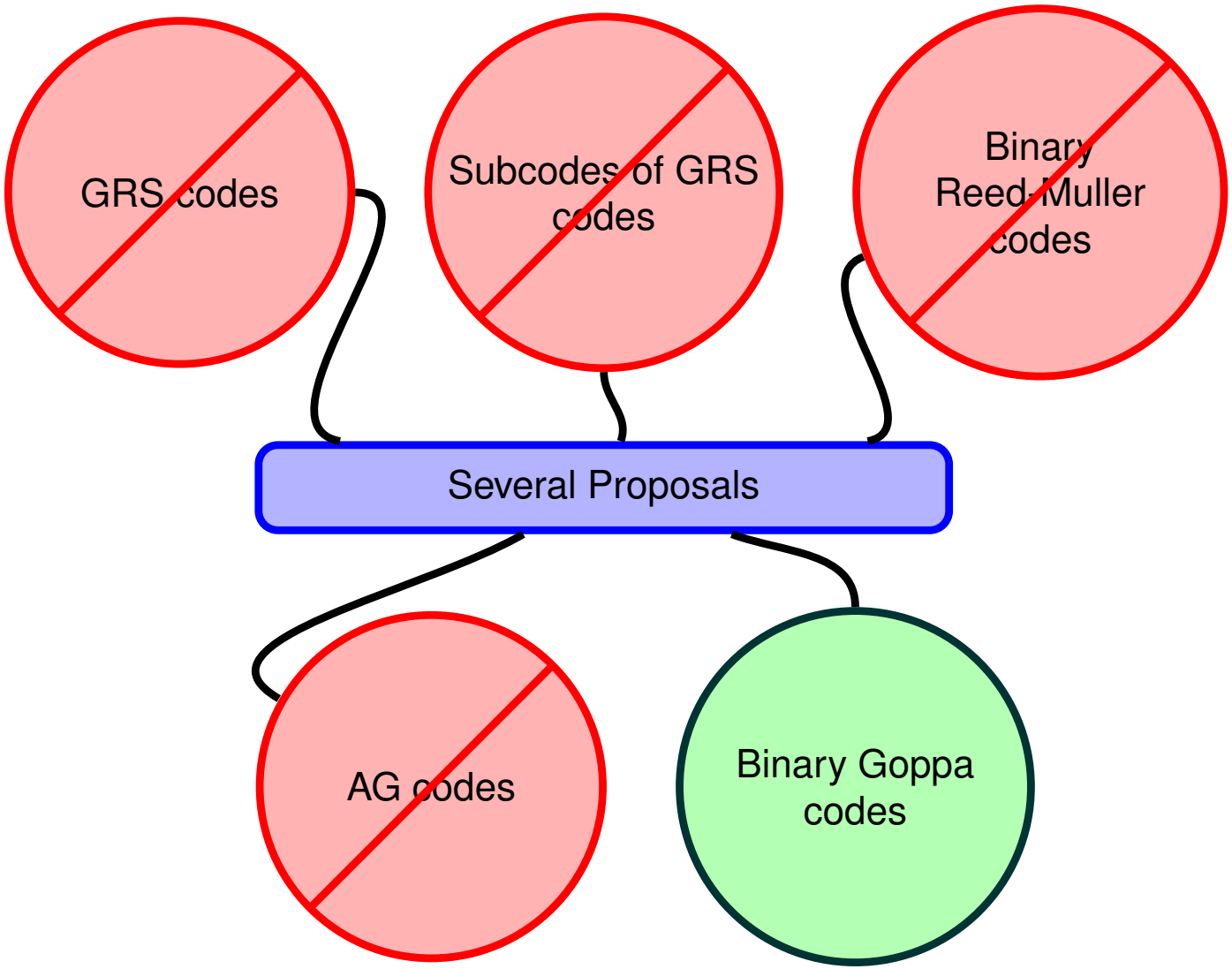
Parameters	Key size	Security level
$[171, 109, 61]_{128}$	16 ko	2^{66}

Binary Goppa codes

- The class of **binary goppa** codes was proposed by **McEliece** in 1977 for code-based PKC.
- ✔ McEliece with Goppa codes **has resisted cryptanalysis** so far!!

Parameters	Key size	Security level
$[1024, 524, 101]_2$	67 ko	2^{62}
$[2048, 1608, 48]_2$	412 ko	2^{96}

Proposals



Notation

- For all $\mathbf{a}, \mathbf{b} \in \mathbb{F}_q^n$ we define:
  - **Star Product:** $\mathbf{a} * \mathbf{b} = (a_1 b_1, \ldots, a_n b_n) \in \mathbb{F}_q^n$
  - **Standard Inner Product:** $\langle \mathbf{a}, \mathbf{b} \rangle = \sum_{i=1}^{n} a_i b_i \in \mathbb{F}_q$
- For all subsets $A,\ B \subseteq \mathbb{F}_q^n$ we define:
  - $A * B = \langle \{ \mathbf{a} * \mathbf{b} \mid \mathbf{a} \in A \text{ and } \mathbf{b} \in B \} \rangle$
    For $B = A \Longrightarrow A * A$ is denoted as $A^{(2)}$
  - $A \perp B \iff \langle \mathbf{a}, \mathbf{b} \rangle = 0 \quad \forall\, \mathbf{a} \in A \text{ and } \mathbf{b} \in B$

Decoding by Error Correcting Pairs

Let $\mathcal{C}$ be a linear code. We denote by:

- $k(\mathcal{C})$ = dimension of $\mathcal{C}$
- $d(\mathcal{C})$ = minimum distance of $\mathcal{C}$

Error-correcting pairs (ECP)

Let $\mathcal{C}$ be an $\mathbb{F}_q$ linear code of length n. The pair (A, B) of $\mathbb{F}_q$-linear codes of length n is a t-ECP for $\mathcal{C}$ over if the following properties hold:

- E.1 $(A * B) \perp \mathcal{C}$.
- E.2 $k(A) > t$.
- E.3 $d(B^{\perp}) > t$.
- E.4 $d(A) + d(\mathcal{C}) > n$.

An $[n, k]_q$ code which has a t-ECP over $\mathbb{F}_q$ has a decoding algorithm with complexity $\mathcal{O}\left(n^{\mathbf{w}}\right)$.

Algebraic Geometry codes

➜ An AG code is defined by a triplet

$$\left(\mathcal{X}, \mathcal{P}, E\right)$$

➜ $\mathcal{X}$ is an algebraic curve of genus g over the finite field $\mathbb{F}_q$

Algebraic Curve = Smooth, Projective and Geometrically Connected Curve

Whose defining equations are polynomials with coefficients in $\mathbb{F}_q$.

➜ $\mathcal{P} = (P_1, \ldots, P_n)$ is an n-tuple of mutually distinct $\mathbb{F}_q$-rational points of $\mathcal{X}$

$D_{\mathcal{P}}$ denotes the divisor $D_{\mathcal{P}} = P_1 + \cdots + P_n$

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Algebraic Geometry codes I

- An AG code is defined by a triplet

$$\left(\mathcal{X}, \mathcal{P}, E\right)$$

- E is an $\mathbb{F}_q$-divisor of $\mathcal{X}$ such that

$$\mathrm{supp}(E) \cap \mathrm{supp}(D_{\mathcal{P}}) = \emptyset$$

Algebraic Geometry codes II

➜ Let us consider the triplet:

$$\left(\mathcal{X}, \mathcal{P}, E\right)$$

➜ $\mathcal{X}$ is an algebraic curve of genus g over the finite field $\mathbb{F}_q$.

➜ $\mathcal{P}$ is an n-tuple of distinct $\mathbb{F}_q$-rational points of $\mathcal{X}$.

➜ E is an $\mathbb{F}_q$-divisor of $\mathcal{X}$ such that $\operatorname{supp}(E) \cap \operatorname{supp}(D_{\mathcal{P}}) = \emptyset$

Since $\operatorname{supp}(E) \cap \operatorname{supp}(D_{\mathcal{P}}) = \emptyset$ the following **evaluation map** is well defined:

$$\begin{array}{rccc} \mathrm{ev}_{\mathcal{P}}: & L(E) & \longrightarrow & \mathbb{F}_q^n \\ & f & \longmapsto & \mathrm{ev}_P(f) = (f(P_1), \ldots, f(P_n)) \end{array}$$

Algebraic Geometry Code (AG code)

The **AG code** associated to the triplet $(\mathcal{X}, \mathcal{P}, E)$ is:

$$\mathcal{C}_L(\mathcal{X}, \mathcal{P}, E) = \{\mathrm{ev}_{\mathcal{P}}(f) = (f(P_1), \ldots, f(P_n)) \mid f \in L(E)\}$$

Algebraic Geometry codes III

➜ If $\{f_1, \ldots, f_k\}$ is a basis of $L(E)$ then

$$G = \begin{pmatrix} f_1(P_1) & \cdots & f_1(P_n) \\ \vdots & \ddots & \vdots \\ f_k(P_1) & \cdots & f_k(P_n) \end{pmatrix} \in \mathbb{F}_q^{k \times n}$$

is a **generator** matrix of the code $\mathcal{C}_L(\mathcal{X}, \mathcal{P}, E)$

Theorem I [Parameters of an AG code]

Let $\mathcal{C} = \mathcal{C}_L(\mathcal{X}, \mathcal{P}, E)$. If $\deg(E) < n$ then

$$k(\mathcal{C}) \geq \deg(E) + 1 - g \quad \text{and} \quad d(\mathcal{C}) \geq n - \deg(E)$$

Moreover, if $n > \deg(E) > 2g - 2$ then $k(\mathcal{C}) = \deg(E) - g + 1$.

Algebraic Geometry codes IV

Dual of an AG code

Let:

- ω be a **differential form** with a simple pole and residue 1 at P_j for all $j = 1, \ldots, n$.
- K be the **canonical divisor** of ω.

Then

$$\mathcal{C}_L(\mathcal{X}, \mathcal{P}, E)^\perp = \mathcal{C}_L(\mathcal{X}, \mathcal{P}, E^\perp)$$

with $E^\perp = D_\mathcal{P} - E + K$ and $\deg(E^\perp) = n - \deg(E) + 2g - 2$

Theorem II [Parameters of the dual of an AG code]

Let $\mathcal{C} = \mathcal{C}_L(\mathcal{X}, \mathcal{P}, E)$. If $\deg(E) > 2g - 2$ then

$$k(\mathcal{C}^\perp) \geq n - \deg(E) - 1 + g \quad \text{and} \quad d(\mathcal{C}^\perp) \geq \deg(E) - 2g + 2$$

Moreover, if $n > \deg(E) > 2g - 2$ then $k(\mathcal{C}^\perp) = n - \deg(E) - 1 + g$

t-ECP for AG codes I

➜ Consider the AG code

$$\mathcal{C} = \mathcal{C}_L\left(\mathcal{X}, \mathcal{P}, E\right)^{\perp}$$

Theorem [Pellikaan - 1992]

The pair of codes (A, B) defined by

$$A = \mathcal{C}_L(\mathcal{X}, \mathcal{P}, F) \quad \text{and} \quad B = \mathcal{C}_L(\mathcal{X}, \mathcal{P}, E - F)$$

with $\deg(E) > \deg(F) \geq t + g$ is a t-ECP for $\mathcal{C}$.

➪ Such a pair **always exists** whenever

$$\deg(E) > 2g - 2 \quad \text{and } t = t^* = \left\lfloor \frac{d^* - 1 - g}{2} \right\rfloor.$$

where $d^* = \deg(E) - 2g + 2$ is the designed minimum distance of $\mathcal{C}$

t-ECP for AG codes II

Corollary [Main Corollary]

Let $\mathcal{C} = \mathcal{C}_L(\mathcal{X}, \mathcal{P}, E)^{\perp}$ and $B = \mathcal{C}_L(\mathcal{X}, \mathcal{P}, E - F)$ with $\deg(F) \geq t + g$.

And let us define $A_0 = (B * \mathcal{C})^{\perp}$. Then (A_0, B) is a t-ECP for $\mathcal{C}$

In order to compute a t-ECP for $\mathcal{C} = \mathcal{C}_L(\mathcal{X}, \mathcal{P}, E)^{\perp}$, it suffices to compute a code of type

$\mathcal{C}_L(\mathcal{X}, \mathcal{P}, E - F)$ for some divisor F with $\deg(F) \geq t + g$

Context of the Cryptosystem

Public Key:

$$\mathcal{K}_{\text{pub}} = \quad G \quad \text{and} \quad t^* = \left\lfloor \frac{d^* - g - 1}{2} \right\rfloor$$

where:

- G is a generator matrix of the **public code**:

$$\mathcal{C}_{\text{pub}} = \mathcal{C}_L(\mathcal{X}, \mathcal{P}, E)^{\perp}$$

- $d^* = \deg(E) - 2g + 2$ is the designed minimum distance of $\mathcal{C}_{\text{pub}}$

➜ Our t^* seems reasonable if $\mathcal{K}_{\text{secret}}$ is based on ECP.

$$t^* = \left\lfloor \frac{d^* - g - 1}{2} \right\rfloor \leq t = \left\lfloor \frac{d^* - 1}{2} \right\rfloor = \text{actual error-correction capability of } \mathcal{C}$$

➜ **Future work!!!**

The P-Filtration

Construct $\mathcal{C}_L(\mathcal{X}, \mathcal{P}, E - F)$ with $\deg(F) \geq t^* + g$ from $\mathcal{C} = \mathcal{C}_L(\mathcal{X}, \mathcal{P}, E)^\perp$

- Let $P = P_1$ be a point of the n-tuple $\mathcal{P}$.
- We focus on the sequence of codes:

$$\mathcal{B}_i := (\mathcal{C}_L(\mathcal{X}, \mathcal{P}, E - iP_1))_{i \in \mathbb{N}}$$

Which Elements of the Sequence do We know?

1. From a generator matrix of $\mathcal{C}_{\text{pub}} = \mathcal{C}_L(\mathcal{X}, \mathcal{P}, E)^\perp$ one can compute $\mathcal{C}_L(\mathcal{X}, \mathcal{P}, E)$
   - Computed by **Gaussian elimination**.
2. $\mathcal{B}_0 = \mathcal{C}_L(\mathcal{X}, \mathcal{P}, E)$.
3. $\mathcal{B}_1$ is the set of codewords of the code $\mathcal{B}_0$ which are zero at position P_1.
   - Computed by **Gaussian elimination**.

The codes $\mathcal{B}_0$ and $\mathcal{B}_1$ are **known**.

Effective computation - Algorithm I

How to compute $\mathcal{B}_2$?

- If $\frac{n}{2} > \deg(E)$, then $\mathcal{B}_1^{(2)} \subsetneq \mathbb{F}_q^n$.
- If $\deg(F - P) = \deg(E) - 1 \geq 2g + 1$, then

$$\mathcal{B}_1^{(2)} = \mathcal{C}_L(\mathcal{X}, \mathcal{P}, E - P_1)^{(2)} = \mathcal{C}_L(\mathcal{X}, \mathcal{P}, 2E - 2P_1)$$

Thus, $\mathcal{B}_2$ is the solution space of the following problem

$$\mathbf{z} \in \mathcal{B}_1 \quad \text{and} \quad \mathbf{z} * \mathcal{B}_0 \subseteq (\mathcal{B}_1)^{(2)} \tag{1}$$

Proposition

Let F, G be two divisors on $\mathcal{X}$ such that

$$\deg(F) \geq 2g \text{ and } \deg(G) \geq 2g + 1$$

Then,

$$\mathcal{C}_L(\mathcal{X}, \mathcal{P}, F) * \mathcal{C}_L(\mathcal{X}, \mathcal{P}, G) = \mathcal{C}_L(\mathcal{X}, \mathcal{P}, F + G)$$

Effective computation - Algorithm I

Construct $\mathcal{C}_L(\mathcal{X}, \mathcal{P}, E - F)$ with $\deg(F) \geq t^* + g$ from $\mathcal{C} = \mathcal{C}_L(\mathcal{X}, \mathcal{P}, E)^{\perp}$

Theorem I: If we know $\mathcal{B}_{s-1}$ and $\mathcal{B}_s$ we can compute $\mathcal{B}_{s+1}$

$\mathcal{B}_{s+1}$ is the solution space of the following problem

$$\mathbf{z} \in \mathcal{B}_s \quad \text{and} \quad \mathbf{z} * \mathcal{B}_{s-1} \subseteq (\mathcal{B}_s)^{(2)} \tag{2}$$

If $s \geq 1$ and $\frac{n}{2} > \deg(E) \geq 2g + s + 1$.

$(t^* + g)$ repeated applications of **Theorem I** determines the code $\mathcal{B}_{t^*+g}$.

Effective computation - Algorithm II

Construct $\mathcal{C}_L(\mathcal{X}, \mathcal{P}, E - F)$ with $\deg(F) \geq t^* + g$ from $\mathcal{C} = \mathcal{C}_L(\mathcal{X}, \mathcal{P}, E)^{\perp}$

We can do **better** by **decreasing** the number of iterations and **relaxing** the parameters conditions $\Rightarrow$ Algorithm II

➜ **Algorithm I:**

$$\mathcal{B}_0 \supseteq \mathcal{B}_1 \supseteq \mathcal{B}_2 \supseteq \mathcal{B}_3 \supseteq \ldots \supseteq \mathcal{B}_{t^*+g-1} \supseteq \mathcal{B}_{t^*+g}$$

Solve $(t^* + g)$ systems of linear equations

➜ **Algorithm II:**

$$\mathcal{B}_0 \supseteq \mathcal{B}_1 \supseteq \mathcal{B}_2 \supseteq \mathcal{B}_4 \supseteq \ldots \supseteq \mathcal{B}_{\frac{t^*+g}{2}} \supseteq \mathcal{B}_{t^*+g}$$

Solve $2\lceil \log_2(t^* + g) \rceil + 2$ systems of linear equations

Algorithm I vs. Algorithm II

Construct $\mathcal{C}_L(\mathcal{X}, \mathcal{P}, E - F)$ with $\deg(F) \geq t^* + g$ from $\mathcal{C} = \mathcal{C}_L(\mathcal{X}, \mathcal{P}, E)^{\perp}$

➜ **Algorithm I:**

$$\mathcal{B}_0 \supseteq \mathcal{B}_1 \supseteq \mathcal{B}_2 \supseteq \mathcal{B}_3 \supseteq \ldots \supseteq \mathcal{B}_{t^*+g-1} \supseteq \mathcal{B}_{t^*+g}$$

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Theorem I: If we know $\mathcal{B}_{s-1}$ and $\mathcal{B}_s$ we can compute $\mathcal{B}_{s+1}$

$\mathcal{B}_{s+1}$ is the solution space of the following problem

$$\mathbf{z} \in \mathcal{B}_s \quad \text{and} \quad \mathbf{z} * \mathcal{B}_{s-1} \subseteq (\mathcal{B}_s)^{(2)}$$

If $s \geq 1$ and $\frac{n}{2} > \deg(E) \geq 2g + s + 1$.

Algorithm I vs. Algorithm II

Construct $\mathcal{C}_L(\mathcal{X}, \mathcal{P}, E - F)$ with $\deg(F) \geq t^* + g$ from $\mathcal{C} = \mathcal{C}_L(\mathcal{X}, \mathcal{P}, E)^{\perp}$

➜ **Algorithm II:**

$$\mathcal{B}_0 \supseteq \mathcal{B}_1 \supseteq \mathcal{B}_2 \supseteq \mathcal{B}_4 \supseteq \ldots \supseteq \mathcal{B}_{\frac{t^*+g}{2}} \supseteq \mathcal{B}_{t^*+g}$$

Solve $2\lceil \log_2(t^* + g) \rceil + 2$ systems of linear equations

Theorem I: If we know $\mathcal{B}_{\lfloor \frac{s}{2} \rfloor}$ and $\mathcal{B}_{\lfloor \frac{s+1}{2} \rfloor}$ we can compute $\mathcal{B}_s$

$\mathcal{B}_s$ is the solution space of the following problem

$$\mathbf{z} \in \mathcal{B}_s \quad \text{and} \quad \mathbf{z} * \mathcal{B}_0 \subseteq \mathcal{B}_{\lfloor \frac{s}{2} \rfloor} * \mathcal{B}_{\lfloor \frac{s+1}{2} \rfloor}$$

If $s \geq 1$ and $\frac{n}{2} > \deg(E) \geq 2g + s + 1$.

The Attack

Public Key: $\mathcal{K}_{\text{pub}} = \mathcal{C}_{\text{pub}} = \mathcal{C}_L(\mathcal{X}, \mathcal{P}, E)^{\perp}$ and $t = \left\lfloor \frac{d^* - g - 1}{2} \right\rfloor$

The Algorithm: Suppose that $\frac{n}{2} \geq \deg(E)$.

Step 1. Determine the values g and $\deg(E)$ using the following Proposition.

Proposition

$$\text{If } 2g + 1 \leq \deg(E) < \frac{1}{2}n.$$

$$\text{Then, } \quad \deg(E) = k(\mathcal{C}^{(2)}) - k(\mathcal{C}) \quad \text{and} \quad g = k(\mathcal{C}^{(2)}) - 2k(\mathcal{C}) + 1$$

Step 2. Compute the code $\mathcal{B}_{t^*+g} = \mathcal{C}_L(\mathcal{X}, \mathcal{P}, E - (t^* + g)P_1)$, using one of the algorithms described in §5.1

Step 3. Deduce an ECP from B.

Corollary: Let B of type $\mathcal{C}_L(\mathcal{X}, \mathcal{P}, E - F)$ with $\deg(F) \geq t^* + g$

Let us define $A_0 = (B * \mathcal{C})^{\perp}$. Then (A_0, B) is a t-ECP for $\mathcal{C} = \mathcal{C}_L(\mathcal{X}, \mathcal{P}, E)^{\perp}$.

Complexity

- The **costly part** of the attack is the computation of the code B

  $\Longrightarrow$ We can apply one of the algorithms of §5.1

  Computing:

  1. a generator matrix of $\mathcal{C}^{(2)}$
  2. and then apply Gaussian elimination to such matrix

  costs

  $$O\left(\binom{k}{2}n + \binom{k}{2}n^2\right) \sim O\left(k^2n^2\right) \text{ operations in } \mathbb{F}_q.$$

- Roughly speaking the cost of our attack is about $O\left((\lambda+1)n^4\right)$ where:
  1. λ = Linear systems to solve depending on the chosen algorithm from §5.1
  2. The term $(\lambda+1)$ is the cost of computing a non-degenerated code.

Examples

- We summarize in the following tables the average running times of our algorithm for several codes.
- The attack has been implemented with Magma.
- The work factor **w** of and ISD attack is given. These work factors have been computed thanks to Christiane Peter's Software

Remark: ISD's average complexity is

$$O\left(k^2 n \frac{\binom{n}{t}}{\binom{n-k}{t}}\right) \text{ operations in } \mathbb{F}_q$$

Example I : Hermitian curves

Hermitian Curve

The **Hermitian curve** $\mathcal{H}_r$ over $\mathbb{F}_q$ with $q = r^2$ is defined by the affine equation

$$Y^r + Y = X^{r+1}$$

➜ This curve has $P_\infty = (0 : 1 : 0)$ as the only point at infinity.

Take:

➜ $E = mP_\infty$

➜ $\mathcal{P}$ be the $n = q\sqrt{q} = r^3$ affine $\mathbb{F}_q$-rational points of the curve.

The following table considers different codes of type

$$\mathcal{C}_L(\mathcal{H}_r, \mathcal{P}, E)^\perp \text{ with } n > \deg(E) > 2g - 2.$$

q	g	n	k	t	**w**	key size	time
7^2	21	343	193	54	2^{84}	163 ko	74 s
9^2	36	729	404	126	2^{182}	833 ko	21 min
11^2	55	1331	885	168	2^{311}	2730 ko	67 min

Table : Comparison with Hermitian codes

w computed with Christiane Peters software

Example II: Suzuki curves

Suzuki curves

The **Suzuki curves** are curves $\mathcal{X}$ defined over $\mathbb{F}_q$ by the following equation

$$Y^q - Y = X^{q_0}(X^q - X) \text{ with } q = 2q_0^2 \geq 8 \text{ and } q_0 = 2^r$$

This curve has exactly:

- $q^2 + 1$ rational places
- A single place at infinity P_∞.

Take:

- $E = mP_\infty$
- $\mathcal{P}$ be the q^2 rational points of the curve.

The following table considers several codes of type

$$\mathcal{C}_L(\mathcal{X}, \mathcal{P}, E)^\perp \text{ with } n > \deg(E) > 2g - 2.$$

q	g	n	k	t	**w**	key size	time
2^5	124	1024	647	64	2^{110}	1220 ko	30 min

Table : Comparison with Suzuki codes

w computed with Christiane Peters software

Conclusions

- We constructed a **polynomial-time** algorithm which breaks the **McEliece scheme based on AG codes** whenever

$$2 < t \leq \left\lfloor \frac{d^* - g - 1}{2} \right\rfloor$$

- **COMPLEXITY:** $O\left(n^4\right)$

- **Future work:** using the concept of Error-Correcting Arrays (ECA) or well-behaving sequence obtain an attack for

$$t = \left\lfloor \frac{d^* - 1}{2} \right\rfloor$$

Thank you for your attention!