

Algorithms for Model Checking (2IW55)

Lecture 7

The μ -Calculus

Chapter 7

Tim Willemse

(timw@win.tue.nl)

<http://www.win.tue.nl/~timw>

HG 6.81

Outline

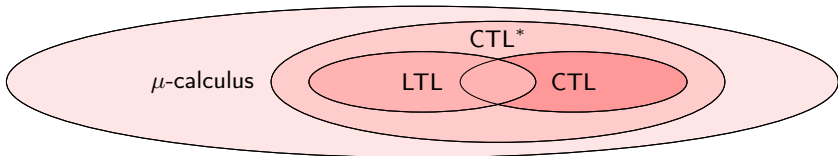
- 1 μ -Calculus: syntax and semantics
- 2 Examples
- 3 Complexity
- 4 Emerson-Lei Algorithm
- 5 Embedding CTL-formulae
- 6 Conclusions
- 7 Exercise

μ -Calculus: syntax and semantics

Recall: symbolic model checking for CTL was based on **fixed points**.

Idea of **μ -calculus**: add fixed point operators as primitives to basic modal logic.

- μ -calculus is **very** expressive (subsumes CTL, LTL, CTL*).
- μ -calculus is very **pure** (“assembly language” for modal logic, cf: λ -calculus for functional programming).
- drawback: lack of intuition.
- fragments of the μ -calculus are the basis for practical model checkers, such as μ CRL, mCRL2, CADP, Concurrency Workbench.



μ -Calculus: syntax and semantics**Kripke Structures and Labelled Transition Systems**

Mix of Kripke Systems and Labelled Transition Systems: $M = \langle S, Act, R, L \rangle$ over a set AP of atomic propositions:

- S is a set of states
- Act is a set of action labels
- R is a **labelled** transition relation: $R \subseteq S \times Act \times S$
- L is a labelling: $L \in S \rightarrow 2^{AP}$

Notation: $s \xrightarrow{a} t$ denotes $(s, a, t) \in R$

Special cases:

- Kripke Structures: Act is a singleton (only one transition relation)
- LTS (process algebra): AP is empty (only propositions true and false)

μ -Calculus: syntax and semantics

Let the following sets be given:

- AP (atomic propositions),
- Act (action labels) and
- Var (formal variables).

The syntax of μ -calculus formulae f is defined by the following grammar:

$$f ::= p \mid X \mid \neg f \mid f \wedge f \mid f \vee f \mid [a]f \mid \langle a \rangle f \mid \mu X.f \mid \nu X.f$$

Note:

- $p \in AP, X \in Var, a \in Act$.
- $[a]f$ means “for all **direct** a -successors, f holds”.
- $\langle a \rangle f$ means “for some **direct** a -successor, f holds”.
- We only consider fixed point formulae $\mu \nu X.f$ if X occurs under an even number of negations (\neg) in f

μ -Calculus: syntax and semantics

Some notation and terminology:

- “ X occurs in f only under an even number of \neg -symbols” is called the **syntactic monotonicity** criterion. This criterion ensures the (semantic) existence of fixed points
- An occurrence of X is **bound** by a surrounding fixed point symbol $\mu_\nu X$ ($\mu_\nu \in \{\mu, \nu\}$). Unbound occurrences of X are called **free**.
- A formula is **closed** if it has no free variables, otherwise it is called **open**
- An **environment** e interprets the free formal variables X as a set of states
 - Mixed Kripke Structure $M = \langle S, Act, R, L \rangle$
 - $e : Var \rightarrow 2^S$
 - $e[X := V]$ is an environment like e , but X is set to V :

$$e[X := V](Y) := \begin{cases} V & \text{if } Y = X \\ e(Y) & \text{otherwise} \end{cases}$$

μ -Calculus: syntax and semantics

Fix a system: $M = \langle S, Act, R, L \rangle$

- The semantics of a formula is only defined if we know the values of its free variables.
- The semantics of a μ -Calculus formula f in the context of environment e is the set of states where f holds:

$$[\neg f]_e = S \setminus [f]_e$$

$$[p]_e = \{s \mid p \in L(s)\}$$

$$[f \wedge g]_e = [f]_e \cap [g]_e$$

$$[[a]f]_e = \{s \mid \forall t. s \xrightarrow{a} t \Rightarrow t \in [f]_e\}$$

$$[\nu X.f]_e = gfp(Z \mapsto [f]_{e[X:=Z]})$$

$$[X]_e = e(X)$$

$$[f \vee g]_e = [f]_e \cup [g]_e$$

$$[\langle a \rangle f]_e = \{s \mid \exists t. s \xrightarrow{a} t \wedge t \in [f]_e\}$$

$$[\mu X.f]_e = lfp(Z \mapsto [f]_{e[X:=Z]})$$

The semantics immediately gives rise to a **naive algorithm** for model checking μ -calculus (compute lfp and gfp by iteration).

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Examples

- **Not a μ -calculus formula:** $\mu X. \neg X$
- Semantically monotone **but** not syntactically monotone: $\mu X. \neg X \vee \text{true}$
- Let $Act = \{a\}$:
 - E G $f \dots \dots \dots \nu X. f \wedge \langle a \rangle X$
 - E $[f \text{ U } g] \dots \dots \dots \mu X. g \vee (f \wedge \langle a \rangle X)$
 - Every p is inevitably followed by a q : $\nu X_1. \left((p \Rightarrow (\mu X_2. q \vee [a]X_2)) \wedge [a]X_1 \right)$
- **Special case:** X_1 does not occur within the scope of μX_2 .
- The last formula can therefore be evaluated “inside-out”:

$$\begin{array}{l}
 X_2^0 = \text{false} \\
 X_2^1 = q \vee [a]X_2^0 \\
 X_2^2 = q \vee [a]X_2^1 \\
 \dots \quad X_2^\omega = q \vee [a]X_2^\omega
 \end{array}
 \quad \Longrightarrow \quad
 \begin{array}{l}
 X_1^0 = \text{true} \\
 X_1^1 = (p \Rightarrow X_2^\omega) \wedge [a]X_1^0 \\
 X_1^2 = (p \Rightarrow X_2^\omega) \wedge [a]X_1^1 \\
 \dots \quad X_1^\omega = (p \Rightarrow X_2^\omega) \wedge [a]X_1^\omega
 \end{array}$$

Examples

A more difficult case

- On some path, h holds infinitely often: $\nu X_1. \langle a \rangle (\mu X_2. (X_1 \wedge h) \vee \langle a \rangle X_2)$
- Problem:** the inner fixed point depends crucially on X_1 .

$$X_1^0 = \text{true}$$

$$X_2^{00} = \text{false}$$

$$X_2^{01} = (X_1^0 \wedge h) \vee \langle a \rangle X_2^{00}$$

$$X_2^{02} = (X_1^0 \wedge h) \vee \langle a \rangle X_2^{01}$$

$$X_2^{0\omega} = (X_1^0 \wedge h) \vee \langle a \rangle X_2^{0\omega}$$

$$\dots$$

$$X_1^1 = \langle a \rangle X_2^{0\omega}$$

$$X_2^{10} = \text{false}$$

$$X_2^{11} = (X_1^1 \wedge h) \vee \langle a \rangle X_2^{10}$$

$$X_2^{1\omega} = (X_1^1 \wedge h) \vee \langle a \rangle X_2^{1\omega}$$

$$\dots$$

$$X_1^2 = \langle a \rangle X_2^{1\omega}$$

$$\dots \quad X_1^\omega = \langle a \rangle X_2^{\omega\omega}$$

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Complexity

Complexity of naive μ -Calculus algorithm

- We check formula f with at most k nested fixed points on the Kripke Structure $M = \langle S, R, Act, L \rangle$.
- In the previous example:
 - The outermost (greatest) fixed point can decrease at most $|S|$ times (recall that S is finite)
 - In total, the innermost fixed point of formula f is evaluated at most $|S|^2$ times.
- In general: the innermost fixed point of formula f is evaluated at most $|S|^k$ times.
- Each iteration requires up to $|M| \times |f|$ steps.
- **Total time complexity** of naive algorithm: $\mathcal{O}((|S| + |R|) \times |f| \times |S|^k)$.

A more careful analysis will yield a more optimal treatment for nested fixed points **of the same type**.

Complexity

- A μ -calculus formula is in **positive normal form** if negations occur only before propositions.
- To transform a formula into positive normal form, negations can be pushed inside using logical **dualities**:

$\neg\neg f$	\mapsto	f
$\neg(f \vee g)$	\mapsto	$(\neg f) \wedge (\neg g)$
$\neg(f \wedge g)$	\mapsto	$(\neg f) \vee (\neg g)$
$\neg([a]f)$	\mapsto	$\langle a \rangle(\neg f)$
$\neg(\langle a \rangle f)$	\mapsto	$[a](\neg f)$
$\neg(\mu X.f(X))$	\mapsto	$\nu X.\neg f(\neg X)$
$\neg(\nu X.f(X))$	\mapsto	$\mu X.\neg f(\neg X)$

- Due to syntactic monotonicity, single negations in front of formal variables cannot arise.
- Hence, the result is a positive normal form.
- **Check**: the result is logically equivalent.

Complexity

The complexity of a μ -calculus formula depends on the fixed points (*analogue*: the complexity of first-order formulae depends on the universal/existential quantifiers)

- **Basic idea**: find a syntactic complexity measure that approaches the semantic complexity
- **Nesting Depth**:
maximum number of nested fixed points in a positive normal form

$ND(f)$	$:=$	0	for $f \in \{p, \neg p, X\}$
$ND(@f)$	$:=$	$ND(f)$	for $@ \in \{[a], \langle a \rangle\}$
$ND(f \square g)$	$:=$	$\max(ND(f), ND(g))$	for $\square \in \{\wedge, \vee\}$
$ND(\overset{\mu}{\nu} X.f)$	$:=$	$1 + ND(f)$	for $\overset{\mu}{\nu} \in \{\mu, \nu\}$

- Example: $ND\left(\left(\mu X_1. \nu X_2. X_1 \vee X_2\right) \wedge \left(\mu X_3. \mu X_4. \left(X_3 \wedge \mu X_5. p \vee X_5\right)\right)\right)$

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- Example: $ND\left(\left(\mu X_1. \nu X_2. X_1 \vee X_2\right) \wedge \left(\mu X_3. \mu X_4. \left(X_3 \wedge \mu X_5. p \vee X_5\right)\right)\right) = 3$
- X_3, X_4 and X_5 have no alternation between fixed point signs

Complexity

- Capture **alternation**
- **Alternation Depth**: number of **alternating** fixed points of a formula in positive normal form.

$AD(f) := 0$	for $f \in \{p, \neg p, X\}$
$AD(@f) := AD(f)$	for $@ \in \{[a], \langle a \rangle\}$
$AD(f \square g) := \max(AD(f), AD(g))$	for $\square \in \{\wedge, \vee\}$
$AD(\mu X.f) := 1 + \max\{AD(g) \mid g \text{ is a } \nu\text{-subformula of } f\}$	
$AD(\nu X.f) := 1 + \max\{AD(g) \mid g \text{ is a } \mu\text{-subformula of } f\}$	

- **Examples:**

$$AD\left((\mu X_1. \nu X_2. X_1 \vee X_2) \wedge (\mu X_3. \mu X_4. (X_3 \wedge \mu X_5. p \vee X_5))\right)$$

$$AD\left((\mu X_1. \nu X_2. X_1 \vee X_2) \wedge (\mu X_3. \nu X_4. (X_3 \wedge \mu X_5. p \vee X_5))\right)$$

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- **Examples:**

$$AD\left((\mu X_1. \nu X_2. X_1 \vee X_2) \wedge (\mu X_3. \mu X_4. (X_3 \wedge \mu X_5. p \vee X_5))\right) = 2$$

$$AD\left((\mu X_1. \nu X_2. X_1 \vee X_2) \wedge (\mu X_3. \nu X_4. (X_3 \wedge \mu X_5. p \vee X_5))\right) = 3$$

- X_5 does not depend on X_3 and X_4

Complexity

- **Dependent Alternation Depth (dAD)**: number of alternating fixed points, such that the innermost fixed point **depends** on the outermost.
- The definition of dAD is identical to AD , except for

$$\begin{aligned}dAD(\mu X.f) &:= \max(dAD(f), \\ &\quad 1 + \max\{dAD(g) \mid \\ &\quad \quad g \text{ is a } \nu\text{-subformula of } f \text{ and } X \text{ occurs in } g\}) \\ dAD(\nu X.f) &:= \max(dAD(f), \\ &\quad 1 + \max\{AD(g) \mid \\ &\quad \quad g \text{ is a } \mu\text{-subformula of } f \text{ and } X \text{ occurs in } g\})\end{aligned}$$

- **Examples:**

$$\begin{aligned}dAD\left(\left(\mu X_1. \nu X_2. X_1 \vee X_2\right) \wedge \left(\mu X_3. \mu X_4. \left(X_3 \wedge \mu X_5. p \vee X_5\right)\right)\right) \\ dAD\left(\left(\mu X_1. \nu X_2. X_1 \vee X_2\right) \wedge \left(\mu X_3. \nu X_4. \left(X_3 \wedge \mu X_5. p \vee X_5\right)\right)\right)\end{aligned}$$

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 \end{aligned}$$

- **Examples:**

$$\begin{aligned}
 dAD\left(\left(\mu X_1. \nu X_2. X_1 \vee X_2\right) \wedge \left(\mu X_3. \mu X_4. \left(X_3 \wedge \mu X_5. p \vee X_5\right)\right)\right) &= 2 \\
 dAD\left(\left(\mu X_1. \nu X_2. X_1 \vee X_2\right) \wedge \left(\mu X_3. \nu X_4. \left(X_3 \wedge \mu X_5. p \vee X_5\right)\right)\right) &= 2
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Emerson-Lei Algorithm

- Given a **finite** set S and a **monotonic** $\tau : 2^S \rightarrow 2^S$ in the partial order $(2^S, \subseteq)$.
- We used to compute the least fixed point from \emptyset :

$$\emptyset \subseteq \tau(\emptyset) \subseteq \tau^2(\emptyset) \subseteq \dots \subseteq \tau^i(\emptyset) = \tau^{i+1}(\emptyset)$$

then $\mu X. \tau(X) = \tau^i(\emptyset)$

- Actually, instead of \emptyset , we can start in any set known to be **smaller** than the fixed point:

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then $\mu X. \tau(X) = \tau^i(\emptyset)$

- Actually, instead of \emptyset , we can start in any set known to be **smaller** than the fixed point:
 - Assume $W \subseteq \mu X. \tau(X)$, so we have:

$$\emptyset \subseteq W \subseteq \tau^i(\emptyset)$$

- By monotonicity and the definition of fixed points:

$$\tau^i(\emptyset) \subseteq \tau^i(W) \subseteq \tau^{2i}(\emptyset) = \tau^i(\emptyset)$$

- So if $W \subseteq \mu X. \tau(X)$ we compute the least fixed point as:

$$W, \tau(W), \tau^2(W), \dots, \tau^j(W) = \tau^{j+1}(W)$$

This converges at some $j \leq i$ (may be $j < i$)

Emerson-Lei Algorithm

- The observations on the previous slide can speed up computations of nested fixed points.
- Consider two nested μ -fixed points: $\mu X_1.f(X_1, \mu X_2.g(X_1, X_2))$
- Start approximation of X_1 and X_2 with $X_1^0 = X_2^0 = \text{false}$:

$$X_1^0 = \text{false}$$

$$X_2^{00} = \text{false}$$

$$X_2^{01} = g(X_1^0, X_2^{00})$$

$$\dots X_2^{0\omega} = g(X_1^0, X_2^{0\omega})$$

$$X_1^1 = f(X_1^0, X_2^{0\omega})$$

- Clearly, $X_1^0 \subseteq X_1^1$, so also $X_2^{0\omega} = \mu X_2.g(X_1^0, X_2) \subseteq \mu X_2.g(X_1^1, X_2) = X_2^{1\omega}$.
So, approximating X_2 can start at $X_2^{0\omega}$ instead of at false:

$$X_2^{10} = X_2^{0\omega}$$

$$\dots X_2^{1\omega} = g(X_1^1, X_2^{1\omega})$$

$$X_1^2 = f(X_1^1, X_2^{1\omega})$$

Emerson-Lei Algorithm

Given:

- Mixed Kripke Structure: $M = \langle S, R, Act, L \rangle$
- A μ -Calculus formula f and an environment e

Returns: $[f]_e$, the set of states in S where f holds.

Idea:

- The function $\text{eval}(f)$ proceeds by recursion on f , using iteration for the fixed points.
- The value of the current approximation for variable X_i is **stored** in array $A[i]$, in order to reuse it in later iterations.
- **Reset** $A[i]$ only if:
 - a higher X_j of **different** sign changed, and
 - $\nexists X_i.f$ contains free variables.

Emerson-Lei algorithm

Initialisation:

```
for all variables  $X_i$  do  
  if  $X_i$  is bound by a  $\mu$  then  $A[i] := \text{false}$ ;  
  else if  $X_i$  is bound by a  $\nu$  then  $A[i] := \text{true}$ ;  
  else  $A[i] := e(X_i)$   
  end if  
end for
```

Emerson-Lei algorithm

```
function eval( $f$ )
  if  $f = X_i$  then return  $A[i]$ 
  else if  $f = g_1 \vee g_2$  then return  $\text{eval}(g_1) \cup \text{eval}(g_2)$ 
  else if ... then ...
  else if  $f = \mu X_i.g(X_i)$  then
    if the surrounding binder of  $f$  is a  $\nu$  then
      for all open subformulae of  $f$  of the form  $\mu X_k.g$  do  $A[k] := false$ 
      end for
    end if
    repeat
       $X_{old} := A[i]$ ;
       $A[i] := \text{eval}(g)$ ;
    until  $A[i] = X_{old}$ 
    return  $A[i]$ 
  end if
end function
```

{continue from previous value}

Emerson-Lei algorithm

Given a formula $\nu X_1.\nu X_2.\mu X_3.\mu X_4.(X_1 \vee X_2 \vee (\mu X_5.X_5 \wedge p))$

- When computing νX_2 , μX_4 and μX_5 : no reset is needed because the surrounding binder has the same sign.
- When computing X_3 :
 - Reset X_3, X_4 : their subformula contains X_1 and X_2 as free variables
 - Do not reset X_5 : the subformula $(\mu X_5.X_5 \wedge p)$ is closed

Modifications with respect to the book (p. 105):

- We identified e and $A[i]$ (they play the same role)
- The restriction to reset **open** formulae only makes the algorithm more efficient. This is essential for CTL (see later).
- The book has a slightly different algorithm (correctness unclear to me): we presented the original Emerson and Lei algorithm (1986).

Emerson-Lei algorithm

Complexity analysis

- Let formula f be given, with dependent alternation depth $dAD(f) = d$.
- Let the Kripke Structure be $\langle S, Act, R, L \rangle$.
- Take a block of fixed points of the same type:
 - its length is at most $|f|$.
 - the value of each fixed point in it can grow/shrink at most $|S|$ times.
- In total, the innermost block will have no more than $(|f| \cdot |S|)^d$ iterations of the repeat-loop.
- Each iteration requires time at most $\mathcal{O}(|f| \cdot (|S| + |R|))$.
- Hence: the overall complexity of the Emerson-Lei algorithm is $\mathcal{O}(|f| \cdot (|S| + |R|) \cdot (|f| \cdot |S|)^d)$

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Embedding CTL-formulae

Again, assume $Act = \{a\}$. Given the fixed point characterisation of CTL, there is a straightforward translation of CTL to the μ -calculus:

- $Tr(p) = p$
- $Tr(\neg f) = \neg Tr(f)$
- $Tr(f \wedge g) = Tr(f) \wedge Tr(g)$
- $Tr(E X f) = \langle a \rangle Tr(f)$
- $Tr(E G f) = \nu Y.(Tr(f) \wedge \langle a \rangle Y)$
- $Tr(E [f U g]) = \mu Y.(Tr(g) \vee (Tr(f) \wedge \langle a \rangle Y))$

Note:

- $Tr(f)$ is syntactically monotone
- $Tr(f)$ is a closed μ -calculus formula
- $dAD(Tr(f)) \leq 1$, which is called the **alternation free** fragment of the μ -calculus
- $AD(Tr(f))$ is not bounded!

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Conclusions

- the μ -calculus incorporates **least and greatest fixed points** directly in the logic.
- the **naive** algorithm is exponential in the nesting depth of fixed points.
- a careful analysis leads to an algorithm which is **exponential** in the **(dependent) alternation depth** only,
- Hence: alternation free μ -calculus is **linear** in the Kripke Structure and **polynomial** in the formula.
- CTL translates into the **alternation free** fragment of the μ -calculus.
- for the latter we essentially needed the **dependent** alternation depth.
- fairness constraints typically lead to one extra alternation ($dAD(f) = 2$)

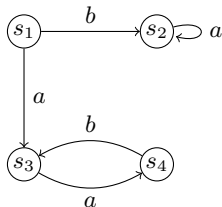
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Exercise

Consider the following μ -calculus formula ϕ and LTS \mathcal{L} :

$$\phi := \nu X. \left([a]X \wedge \nu Y. \mu Z. (\langle b \rangle Y \vee \langle a \rangle Z) \right)$$



- Compute the set of states where ϕ holds with the naive algorithm (give all intermediate approximations).
- Compute the set of states where ϕ holds with the Emerson-Lei's algorithm (give all intermediate approximations).
- Explain in natural language the meaning of formula ϕ .