#### Workshop on

# Ambient Intelligence Infra Structure (WAmll 2012)

#### Johan Lukkien





### Organizers

- Alina Weffers-Albu, Philips Research
- Tanir Ozcelebi, Eindhoven University
- Johan Lukkien, Eindhoven University





#### Aml and Amll

- AmI: invisible and unobtrusive digital presence supporting users in their daily life
  - embedded, context aware, personalized, adaptive, anticipatory
- AmII: integration infra structure of networking, processing and user interfacing, supporting AmI



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### Motivation for the workshop

#### • Observations:

- many AmI scenarios and much AmI motivated research
- AmI motivated international projects
  - experimentation
  - infra structure output
  - development frameworks
- However,
  - showcases are proof-of-concept like, or stand-alone
  - AmI goes slow in deployment
    - in particular the 'integration' is slow
- Is this true, and what role is AmII playing in this?



#### Aim: answer these questions

- What are concepts and elements of a (successful, future) AmII?
  - success: large-scale deployment, acceptance, commercial success
- What is required for AmI and an AmII to be successful?
- What are current research issues and pending problems in this domain?



### Workshop topics

- An overview of projects of the last 10 years
- And further
  - Architecture and design criteria leading to decisions regarding differentiating between application-specific and infra structure functionality,
  - Ambient Intelligence services,
  - Multi-device communication and interaction,
  - Ethical aspects, privacy, security and trust,
  - User interaction, embedded intelligence and learning behavior,
  - Resource management and Quality of Service (QoS) management .



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#### Aspects and elements of an AmII

- Hardware infrastructure
  - a (home) network, consisting of ~4 technologies + gateways
    - Wifi, Ethernet, Bluetooth, Zigbee, powerline
- Open and extensible software platform
  - add devices, services, users
  - standardization...
- Functionality as services
  - discoverable, e.g. player, media
- Cooperation at the network level
  - to ensure platform independence

- Successful examples
  - ???
  - UPnP
  - Web services
- Distributed, concurrent collaboration is not easy!
  - quality and reliability are key
  - not to speak of security, privacy, transparency





### Principles of an Amll

- Set of *platform* services
  - collaborative management (resources, membership), storage, discovery, ...
- Separation of service and coordination
  - all functionality is a service
  - avoid control within the services
  - admit third-party management
- Separation of data collection and data processing
- Machine-process-able semantics for data and operations
- Automated behavior based on semantics, data fusion, rules and learning



- Succesful examples
  - ?
  - ongoing work within projects
  - no clear winner
- Where is intelligence, and where is it supported?



#### AmI and AmII: towards smart spaces

- Interesting, challenging and useful demonstrations of AmI exist
  - (however, how many practical ones are there?
    - perhaps focus on realizing simple scenarios first)
  - need to reuse these...
  - ... and build them using an established AmII
- Scenarios of change and sharing are just as important as functionality, e.g.,
  - loading a new Ami application into the in-home infra structure
  - management, to guarantee quality
  - learning, in a distributed context
- Need to have an open, public repository of applications, and an open 'API' for development of AmI (and practicing)
- Such AmII is currently called: a *smart space*



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### Smart Spaces: defining properties

- adequate:
  - behavior minimizes a cost function
- adaptive
  - such cost function may refer to the context
    - state and history of the Smart Space and its contents
- learning
  - such minimization is learned, improved over time
- dependable
  - fraction of failures may not exceed a given number
- open
  - protocols and data formats are well-described and generally available
  - new devices can connect to the Smart Space easily
- self-managed
  - installation and operation are without technical user involvement



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#### Elements of success



services beyond calls



smart phone apps





#### Elements of success



services **beyond** simple sensing and actuation



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Process in place for application *development* and *deployment* 

- c.f. apps and app store
- Business model
  - stakeholders clearly identified
  - clear benefit for all stakeholders
- Evolution path
- There is a (technology) pull from stakeholders
  - successful scenarios, perhaps just fun, commercial success



#### Questions to presenters

- What are properties that you (your project) identify as important for AmII?
- What were contributions of the project to (an) AmII?
- What were lessons learned from the project?
- From the project perspective, what should be (have been) next steps?
- Which roadblocks for AmI do you see?



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### Hypotheses

- Successful AmI introduction is slow because
  - of limited utility of AmI
  - of a lack of consensus on how it should work
  - of flaws in the R&D approach towards AmII
  - it requires new devices that do not have any other function
  - there is no killer app
  - there is no evolution path
  - physical technology as well as software is too diverse
  - infra structure equipment cannot be programmed
  - security, privacy and the likes are not taken care of
  - it is too complicated for people



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#### Workshop Program

The workshop will take a full day consisting of 25 minute presentations followed by short discussions.

	Time	Authors	Affiliations	Торіс	Projects
<b>Opening by the</b> workshop chair Johan Lukkien	9:30		Eindhoven University of Technology	Welcome speech by the chair	
Presentation + discussion	10:00	Maddy Janse	Philips Research	AMIGO in hindsight - lessons learned	AMIGO
Presentation + discussion	10:30	Marcus Ständer, Aristotelis Hadjakos, Steven Luitjens	Technische Universität Darmstadt, Philips Research	Towards context-aware user guidance in smart environments	SmartProducts
Presentation + discussion	11:00	Juha-Pekka Soininen,	VTT Finland	Opening embedded information of devices for intelligent applications	SOFIA
Presentation + discussion	11:30	Monique Hendriks, Ville Antila, Tine Lavrysen	Philips Research, VTT Finland, Human Interface Group Belgium	Inter-usability & intelligent communication: usability aspects in a multi device personal attentive system	SMARCOS
Presentation + discussion	12:00	Boris de Ruyter	Philips Research	Nomadic Media ITEA0219	Nomadic Media
Presentation + discussion	12:30	Dietwig Lowet, F. van Heesch	Philips Innovation Group Research	Florence - A multipurpose robotic platform to support elderly at home	Florence
Break	13:00	LUNCH BREAK (1 HOUR)			
Presentation + discussion	14:00	Berardina De Carolis, Stefano Ferilli	Univesity of Bari	A multiagent system providing situation-aware services in a smart environment	
Presentation + discussion	14:30	Joelle Coutaz, G. Calvary, A. Demeure L. Balme, S. Lavirotte, G. Rey, J.Y. Tigli	University of Grenoble, Immotronic, University of Nice	Infrastructure and architectural principles for plastic user interfaces	CAMELEON and ANR CONTINUUM
Closing by the workshop chair Johan Lukkien	15:00		Eindhoven University of Technology	Summary and conclusions	
The End	16:30				



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TU/e Technische Universiteit Eindhoven University of Technology Eindhoven Institute for Research on ICT

#### Results of the workshop

- Input to a journal paper
- (Possibly) proceedings: as research report in the series of CS @ TU/e
  - needs revision and editing





### Summary

- Significant, and focused efforts on WAmII have been executed
  - though with a 'see what we made for you' flavor
  - FPx structure does not help here
  - Uptake was not a KPI and cannot be, really
- Partner-level (re)use, insertion of results in other project was observed
- Scenario thinking has been dominant; the same scenarios were repeated
- Nobody actually pursues deployment of these scenarios in practice
- Different styles have been used
  - would it be possible to assert the quality of a certain WAmII approach in terms of being right for the purpose?
  - for example, by referring to the complexity of incremental uptake, or application development?
- User is key, it starts and ends there
- The projects were instrumental in learning!



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#### Besides the already mentioned characteristics

- **Pervasive** Interoperability
- Support for context dependent behavior context base
- Aml applications require lots of different frameworks
  - separate AmII from application-specific?
  - integrate based on AmII APIs rather that application-specific?
- Service oriented! (do we all mean the same?)
- More than a collection of services
  - The Smart Environment must have a soul, a single, consistent attitude
  - Transparency intuitive mental model of the system, understanding the behavior, predictable and expected
  - Tangible -
  - User want to achieve goals, not operate a system



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What are properties that you (your project) identify as important for AmII?

- Support of social activities
- Multi modal interaction
- Trustworthiness can rely on
- Besides service oriented: component based
- Simulation





#### What were contributions of the project to (an) AmII?

- Open source software, and communities
- Fairly complete frameworks
- Scenarios and demonstrations
- Description languages





#### What were lessons learned from the project?

- Many
- Intelligence is difficult
- With respect to WAmII:
  - existing frameworks are (necessarily?) complex...
  - … therefore, new projects do not want to depend on it
  - ... use an ad-hoc approach from some basic framework
  - for successful acceptance a committed receiving party is needed
- Research projects want to learn more than deliver



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## From the project perspective, what should be (have been) next steps?

- From: everyone should have started using it
- to: we had a nice project that gave much insight
- Still,
  - it remains important to investigate the 'quality' of infra structure
  - and to obtain a common description of WAmII, what it should provide



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#### Which roadblocks for AmI do you see?

- Successful AmI introduction is slow because
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  - it requires new devices that do not have any other function
  - there is no killer app
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#### Which roadblocks for AmII do you see?

- Successful AmII introduction is slow because
  - we don't get it quite right
  - we don't have it in focus



